

# Constant delay enumeration for FO queries over databases with local bounded expansion

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# Introduction

- Query  $q$
- Database  $D$
- Compute  $q(D)$

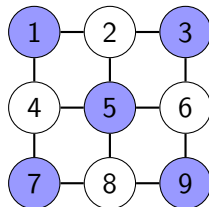
*small*  
*huge*  
*gigantic*

Examples :

query  $q$

$$q(x, y) := \exists z (B(x) \wedge E(x, z) \wedge \neg E(y, z))$$

database  $D$



solutions  $q(D)$

$\{(1,2) (1,3) (1,4)$   
 $(1,6) (1,7) \dots$   
 $(3,1) (3,2) (3,4)$   
 $(3,6) (3,7) \dots$   
 $\dots \}$

# Enumeration

Input :  $\|D\| := n$  &  $\|q\| := k$  (computation with RAM)

Goal : output solutions one by one (no repetition)

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- STEP 1 : Preprocessing

Prepare the enumeration : Database  $D \longrightarrow$  Index  $I$

*Preprocessing time* :  $f(k) \cdot n \rightsquigarrow O(n)$

- STEP 2 : Enumeration

Enumerate the solutions : Index  $I \longrightarrow \bar{x}_1, \bar{x}_2, \bar{x}_3, \bar{x}_4, \dots$

*Delay* :  $O(f(k)) \rightsquigarrow O(1)$

**Constant delay enumeration after linear preprocessing**

## Example 1

Input :

- Database  $D := \langle \{1, \dots, n\}; E \rangle$        $\|D\| = |E|$  ( $E \subseteq D \times D$ )
- Query  $q(x, y) := \neg E(x, y)$

D

(1,1)

(1,2)

(1,6)

⋮

(2,3)

⋮

(i,j)

(i,j+1)

(i,j+3)

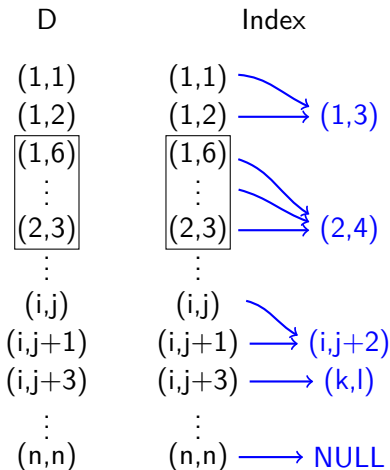
⋮

(n,n)

# Example 1

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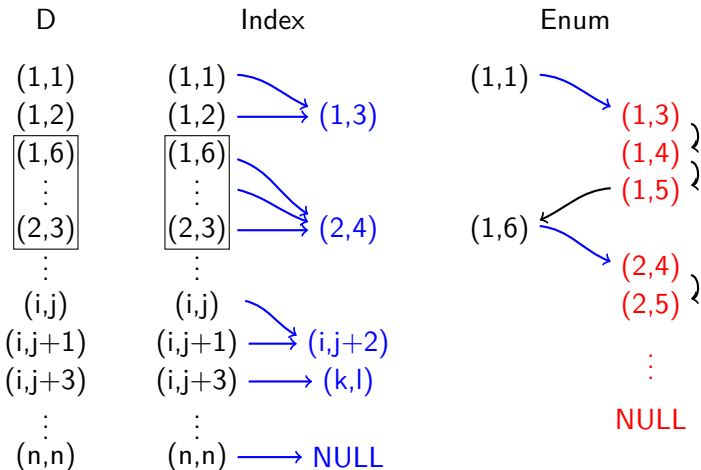
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## Example 2

Input :

- Database  $D := \langle \{1, \dots, n\}; E_1; E_2 \rangle$      $\|D\| = |E_1| + |E_2|$     ( $E_i \subseteq D \times D$ )
- Query  $q(x, y) := \exists z, E_1(x, z) \wedge E_2(z, y)$

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- Query  $q(x, y) := \exists z, E_1(x, z) \wedge E_2(z, y)$

$B$  : Adjacency matrix of  $E_2$

$$\begin{pmatrix} E_2(1,1) & \dots & E_2(1,y) & \dots & E_2(1,n) \\ \vdots & \ddots & \vdots & \ddots & \vdots \\ E_2(z,1) & \dots & E_2(z,y) & \dots & E_2(z,n) \\ \vdots & \ddots & \vdots & \ddots & \vdots \\ E_2(n,1) & \dots & E_2(n,y) & \dots & E_2(n,n) \end{pmatrix}$$

$$\begin{pmatrix} E_1(1,1) & \dots & E_1(1,i) & \dots & E_1(1,n) \\ \vdots & \ddots & \vdots & \ddots & \vdots \\ E_1(x,1) & \dots & E_1(x,z) & \dots & E_1(x,n) \\ \vdots & \ddots & \vdots & \ddots & \vdots \\ E_1(n,1) & \dots & E_1(n,z) & \dots & E_1(n,n) \end{pmatrix} \begin{pmatrix} q(1,1) & \dots & q(1,y) & \dots & q(1,n) \\ \vdots & \ddots & \vdots & \ddots & \vdots \\ q(x,1) & \dots & q(x,y) & \dots & q(x,n) \\ \vdots & \ddots & \vdots & \ddots & \vdots \\ q(n,1) & \dots & q(n,y) & \dots & q(n,n) \end{pmatrix}$$

$A$  : Adjacency matrix of  $E_1$

$C$  : Result matrix



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Compute the set of solutions

=

boolean matrix multiplication

$$\begin{pmatrix} E_1(1,1) & \dots & E_1(1,i) & \dots & E_1(1,n) \\ \vdots & \ddots & \vdots & \ddots & \vdots \\ E_1(x,1) & \dots & E_1(x,z) & \dots & E_1(x,n) \\ \vdots & \ddots & \vdots & \ddots & \vdots \\ E_1(n,1) & \dots & E_1(n,z) & \dots & E_1(n,n) \end{pmatrix} \begin{pmatrix} q(1,1) & \dots & q(1,y) & \dots & q(1,n) \\ \vdots & \ddots & \vdots & \ddots & \vdots \\ q(x,1) & \dots & q(x,y) & \dots & q(x,n) \\ \vdots & \ddots & \vdots & \ddots & \vdots \\ q(n,1) & \dots & q(n,y) & \dots & q(n,n) \end{pmatrix}$$

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- ▶ Linear preprocessing :  $O(n^2)$
- ▶ Number of solutions :  $O(n^2)$
- ▶ Algorithm for the boolean matrix multiplication in  $O(n^2)$
- ▶ Conjecture :  
"There are no algorithm for the boolean matrix multiplication working in time  $O(n^2)$ ."

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---

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We need to put restrictions on queries and/or databases.

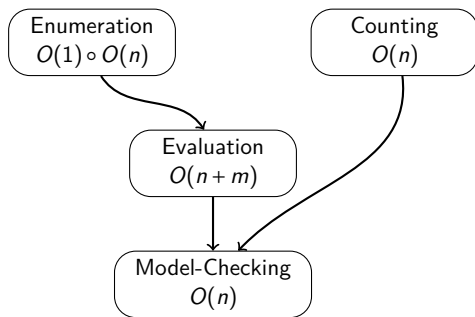
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## Other problems

For FO queries over a class  $\mathcal{C}$  of databases.

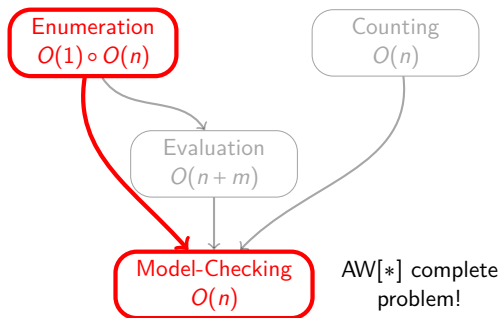
- Model-Checking : Is this true?  $O(n)$
- Enumeration : Enumerate the solutions  $O(1) \circ O(n)$
- Counting : How many solutions?  $O(n)$
- Evaluation : Compute the entire set  $O(n+m)$



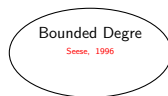
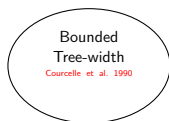
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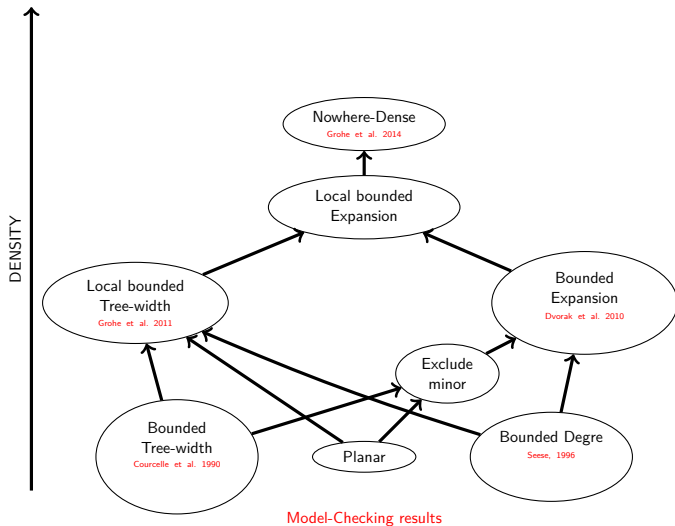


# Classes of graphs closed under taking sub-graphs



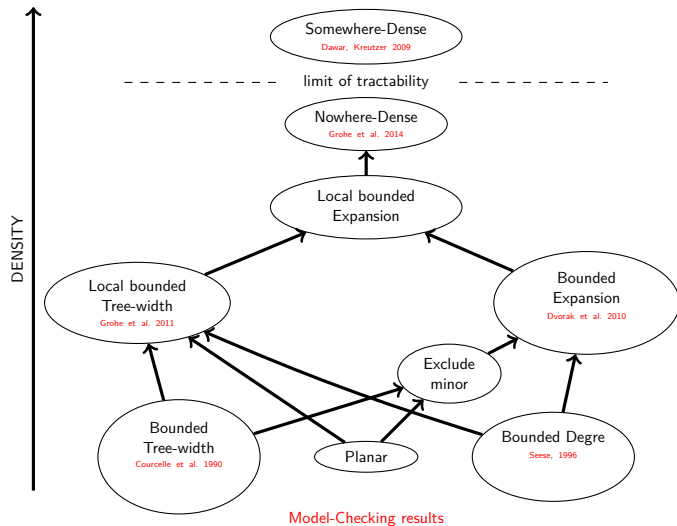
Model-Checking results

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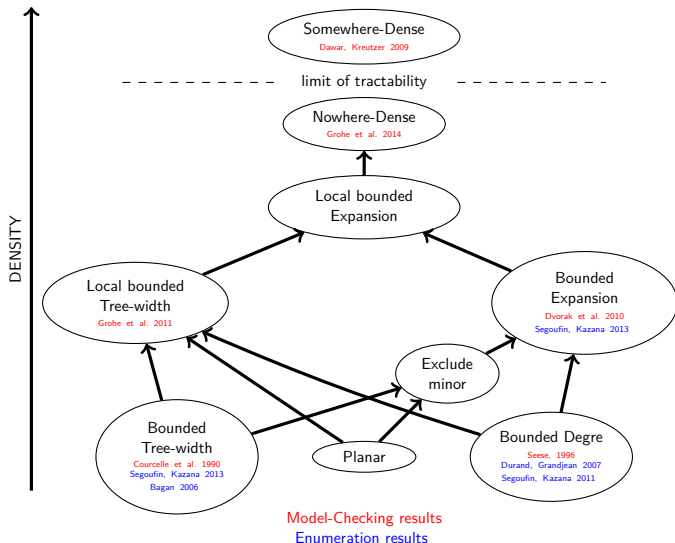




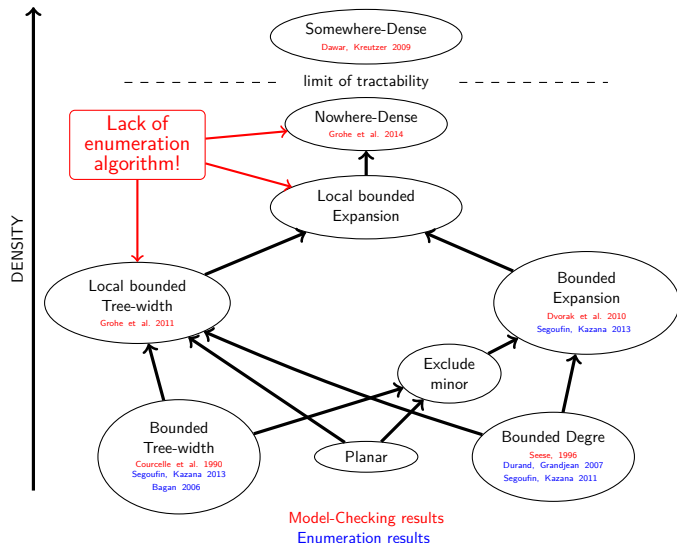
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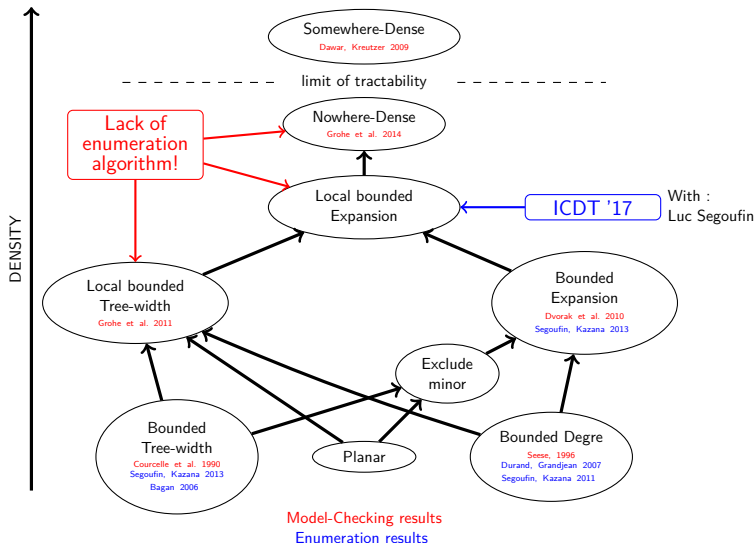
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## Local bounded expansion ?

Definition : Class of  $r$ -neighborhoods

Let  $\mathcal{C}$  be a class of graphs,  $r \in \mathbb{N}$ ,  $\mathcal{C}_r := \{N_r^G(a) \mid G \in \mathcal{C}, a \in G\}$

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Planar graphs, graphs with bounded degree, bounded tree width, ...

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Bounded in-degree, linear number of edges, nice coloring, ...

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Can have a non linear number of edges!

---

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# Our results

## Theorem (Segoufin, V. 17')

Over classes of graphs with *local bounded expansion*, for every FO query, after a pseudo-linear preprocessing, we can :

- enumerate with constant delay every solutions.
- test in constant time whether a given tuple is a solution.
- compute in constant time the number of solutions.

## Pseudo-linear ?

A function  $f$  is pseudo linear if and only if :

$$\forall \epsilon > 0, \quad \exists N_\epsilon \in \mathbb{N}, \quad \forall n \in \mathbb{N}, \quad n > N_\epsilon \implies f(n) \leq n^{1+\epsilon}$$

$$n \ll n \log^i(n) \ll \text{pseudo-linear} \ll n^{1,0001} \ll n\sqrt{n}$$

“Pseudo-linear  $\approx n \log^i(n)$ ”

“Pseudo-constant  $\approx \log^i(n)$ ”

# Tools used

We use :

- Gaifman normal form for FO queries.
- Neighbourhood cover.<sup>1</sup>
- Enumeration for graphs with **Bounded expansion**.<sup>2</sup>
- New short-cut pointers dedicated to the enumeration.

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1. Grohe, Kreutzer, Siebertz '14

2. Segoufin, Kazana. '13

## Future/Current work

- The nowhere-dense case !
- Enumeration with update :  
What happens if a small change occurs after the preprocessing ?  
*Existing results for : words, graphs with bounded tree-width or bounded degree.*

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Thank you !

Questions ?