

Agence Nationale de la Recherche



# RIDIM:Reconfigurable stream dataflow computing near memory

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### Summary

PAFG for non-experts

Holistic software/hardware model by integrating processing capabilities all along the path from the main memory to the processor

Model of computation "Passive-Active Flow Graph" (PAFG)

## Typical NoC-based many-core



# Some key figures

#### One addition:

- S memory accesses 3 memory accesses
- 1 operation

One adder: 1 cycle, few picoJoules One memory access: 400 cycles, 300 nanoJoules

### The total energy spent for moving data has reached excessive proportions

- 62% of energy in mobile systems
- 80% area of a chip dedicated to memory and data movement

### **Related work**

- SnackNoC

Generalization of the concept of dataflow edges into multi-input, multi-output components that are called "passive blocks".

- Designer-specified memory management optimization
- Flexible embedding of computations into passive blocks





- 1. Read data from input FIFO in1 and store it in a temporary variable d1
- 2. Send data value in d1 to output FIFO out1
- 3. Send data value in d1 to output FIFO out2

Passivization of the fork actor:

- ✓ No explicit data movement
- No firing

# Illustration of the approach

#### Squeezenet:

Deep neural network for computer vision, designed for small networks and lower number of parameters, while achieving the same level of accuracy than bigger networks



#### MaxPool layer:

- Several megabytes as input Few hundreds of kilobytes
- as output Good candidate for
- passivization



### **Proposed Approach**

Compute power inside the routers of the network-onchip, or inside the DRAM controller.

CGRA: Coarse Grained Reconfigurable Architecture

✓ Reconfigurable component at word-level



- Need to rewrite the application to follow a producer-consumer data model
- Data-stream processing
  - KPN model of computation, no energy study
- Near-Memory Computing (NMC)
  - Software stack
- In-Memory Computing (IMC)
  - > Tool-chain

Karthik Sangaiah, Michael Lui, Ragh Kuttappa, Baris Taskin, and Mark Hempstead. *Snacknoc: Processing in the communication layer*. HPCA, 2020. Jens Rettkowski and Diana Göhringer. *Data stream processing in networkson-chip*, ISVLSI, 2017.

Gagandeep Singh, Lorenzo Chelini, Stefano Corda, Ahsan Javed Awan, Sander Stuijk, Roel Jordans, Henk Corporaal, and Albert-Jan Boonstra. *Near-memory computing: Past, present, and future*. Microprocessors and Microsystems, 2019.

Mapping of passive actors in the network Mapping of active actors on the processors

