

School of Mathematics, University of Edinburgh

**Smoothed circulant embedding and applications in
multilevel Monte Carlo methods**

MASCOT-NUM 2024

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Motivation

Multilevel Monte Carlo Methods

Circulant Embedding

Smoothing

Numerical Experiments

Conclusions and Outlook

**Circulant
Embedding**



MLMC



**... x
computational
speed-up**

Motivation

Application in Groundwater Flow

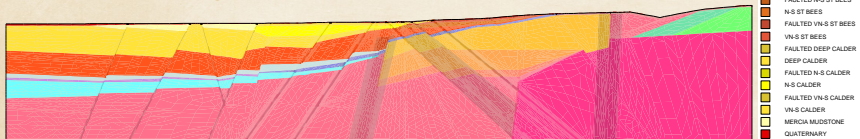


2

- ▶ Modelling and simulation of groundwater flow are essential in many applications.
- ▶ Darcy's law for an incompressible fluid leads to the diffusion equation

$$-\nabla \cdot (k(\mathbf{x})\nabla u(\mathbf{x})) = f(\mathbf{x}), \quad \mathbf{x} \in D \subseteq \mathbb{R}^d,$$

with hydraulic conductivity k , source/sink terms f , and resulting pressure head u of groundwater.



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Motivation

Application in Groundwater Flow

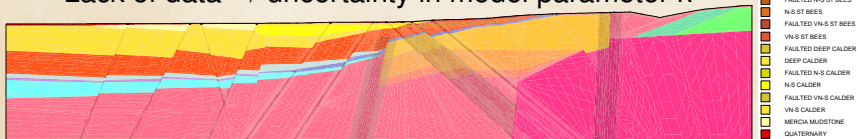


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with hydraulic conductivity k , source/sink terms f , and resulting pressure head u of groundwater.

- ▶ Lack of data \rightarrow uncertainty in model parameter k



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- ▶ Uncertainty in k propagates through the model, inducing uncertainty in pressure head u .
- ▶ We quantify the impact of uncertainty on outputs through *stochastic modelling* (\rightarrow random fields):

$$\begin{aligned} -\nabla \cdot (k(\mathbf{x}, \omega) \nabla u(\mathbf{x}, \omega)) &= f(\mathbf{x}), \quad \mathbf{x} \in (0, 1)^2 \\ u|_{x_1=0} &= 1, \quad u|_{x_1=1} = 0, \\ \frac{\partial u}{\partial \mathbf{n}} \Big|_{x_2=0} &= 0, \quad \frac{\partial u}{\partial \mathbf{n}} \Big|_{x_2=1} = 0. \end{aligned}$$

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Application in Groundwater Flow



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- ▶ We are usually interested in finding $\mathbb{E}[Q]$, e.g. $Q = u(\mathbf{x}^*, \cdot)$ or Q being the travel time of contaminant particles.



Suppose we are interested in finding $\mathbb{E}[Q]$, e.g. $Q = u(\mathbf{x}^*, \cdot)$. Then:

$$-\nabla \cdot (k(\mathbf{x}, \omega^{(i)}) \nabla u(\mathbf{x}, \omega^{(i)})) = f(\mathbf{x})$$

↓

$$u_h(\mathbf{x}, \omega^{(i)}) \approx u(\mathbf{x}, \omega^{(i)})$$

↓

$$Q_h^{(i)} \approx Q^{(i)}$$

for **one sample** $k(\mathbf{x}, \omega^{(i)})$, using e.g. finite elements.

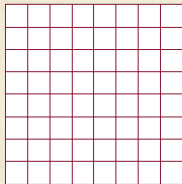


For N i.i.d. samples of $k(\mathbf{x}, \cdot)$:

$$\mathbb{E}[Q_h] \approx \widehat{Q}_{h,N}^{\text{MC}} := \frac{1}{N} \sum_{i=1}^N Q_h^{(i)}.$$

Problem: N is typically **very large** and h is **very small**:

$$e \left(\widehat{Q}_{h,N}^{\text{MC}} \right)^2 := \mathbb{E} \left[\left(\widehat{Q}_{h,N}^{\text{MC}} - \mathbb{E}[Q] \right)^2 \right] = \frac{1}{N} \mathbb{V}[Q_h] + (\mathbb{E}[Q_h - Q])^2.$$



Multilevel Monte Carlo Methods

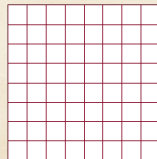
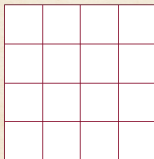
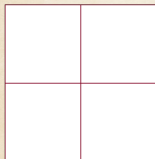
Multilevel Monte Carlo [Heinrich (2001), Giles (2008)]



Solution: spread the approximation cost over multiple “levels”:

$$\begin{aligned}\mathbb{E}[Q_{h_L}] &\approx \widehat{Q}_L^{\text{MLMC}} := \mathbb{E}[Q_{h_0}] + \sum_{\ell=1}^L \mathbb{E}[Q_{h_\ell} - Q_{h_{\ell-1}}] \\ &= \frac{1}{N_0} \sum_{i=1}^{N_0} Q_{h_0}^{(i)} + \sum_{\ell=1}^L \left(\frac{1}{N_\ell} \sum_{i=1}^{N_\ell} (Q_{h_\ell}^{(i)} - Q_{h_{\ell-1}}^{(i)}) \right),\end{aligned}$$

where $h_\ell = 2^{-\ell}h_0$ and $N_0 > N_1 > \dots > N_L$.



Multilevel Monte Carlo Methods

Multilevel Monte Carlo [Heinrich (2001), Giles (2008)]

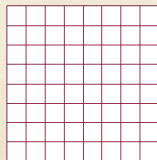
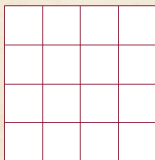
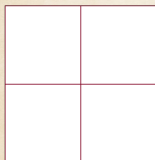


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where $h_\ell = 2^{-\ell} h_0$ and $N_0 > N_1 > \dots > N_L$. This gives:

$$e \left(\widehat{Q}_L^{\text{MLMC}} \right)^2 := \mathbb{E} \left[\left(\widehat{Q}_L^{\text{MLMC}} - \mathbb{E}[Q] \right)^2 \right] = \sum_{\ell=0}^L \frac{1}{N_\ell} \mathbb{V}[Y_\ell] + (\mathbb{E}[Q_{h_L} - Q])^2$$



Theorem (Complexity of Multilevel Monte Carlo)

Assume that

$$\text{(A1)} \quad |\mathbb{E}[Q_h] - \mathbb{E}[Q]| \leq C_1 h^\alpha \quad (\text{bias decay})$$

$$\text{(A2)} \quad \mathbb{V}[Q_{h_\ell} - Q_{h_{\ell-1}}] \leq C_2 h_\ell^\beta \quad (\text{variance decay})$$

$$\text{(A3)} \quad \text{Cost}(Q_h^{(i)}) \leq C_3 h^{-\gamma} \quad (\text{cost of one sample})$$

for some constants $C_1, C_2, C_3, \alpha, \beta, \gamma > 0$ with $2\alpha \geq \min(\beta, \gamma)$.

Then there exist L and $\{N_\ell\}_{\ell=0}^L$ such that $e \left(\widehat{Q}_L^{\text{MLMC}} \right)^2 \leq \varepsilon^2$ and

$$\text{Cost}(\widehat{Q}_L^{\text{MLMC}}) = \begin{cases} \mathcal{O}(\varepsilon^{-2}) & \text{if } \beta > \gamma, \\ \mathcal{O}(\varepsilon^{-2} \log(\varepsilon)^2) & \text{if } \beta = \gamma, \\ \mathcal{O}(\varepsilon^{-2 - (\gamma - \beta)/\alpha}) & \text{if } \beta < \gamma. \end{cases}$$



There are three different cases in the complexity theorem:

- ▶ $\beta > \gamma$: the majority of computational cost is on level 0. In this case $\mathbb{V}[Q_{h_\ell} - Q_{h_{\ell-1}}]$, and hence N_ℓ , decays quickly with ℓ and we do a negligible number of samples on level L .
- ▶ $\beta = \gamma$: the computational cost is spread evenly across the levels.
- ▶ $\beta < \gamma$: the majority of computational cost is on level L . In this case $\text{Cost}(Q_{h_\ell}^{(i)})$ grows very quickly with ℓ and just one sample on level L adds significantly to the cost.

Multilevel Monte Carlo Methods

Complexity III [Giles (2008), Cliffe et al (2011)]



With an optimal linear solver (i.e. $\gamma \approx d$), and standard piece-wise linear finite elements (i.e. $\alpha = 1$ and $\beta = 2$), the computational ε -costs for the Darcy problem are bounded by:

d	MLMC	MC
1	$\mathcal{O}(\varepsilon^{-2})$	$\mathcal{O}(\varepsilon^{-3})$
2	$\mathcal{O}(\varepsilon^{-2})$	$\mathcal{O}(\varepsilon^{-4})$
3	$\mathcal{O}(\varepsilon^{-3})$	$\mathcal{O}(\varepsilon^{-5})$

For $\varepsilon = 10^{-3}$ and $d = 3$, the costs of MLMC and MC are $\mathcal{O}(10^9)$ and $\mathcal{O}(10^{15})$, respectively.



Suppose $k(\mathbf{x}, \cdot)$ is a **log-normal** random field, so that:

$$k(\mathbf{x}, \omega) = \exp(Z(\mathbf{x}, \omega)),$$

where $Z(\mathbf{x}, \cdot)$ is a **Gaussian** random field with:

$$\mathbb{E}[Z(\mathbf{x}, \cdot)] \equiv 0$$

$$\mathbb{E}[Z(\mathbf{x}, \cdot)Z(\mathbf{y}, \cdot)] = r(\mathbf{x}, \mathbf{y}) = C(\mathbf{x} - \mathbf{y}). \quad (1)$$



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The **covariance function** C selected for this application is given by (Hoeksema and Kitanidis, 1985):

$$C(\mathbf{r}) := \sigma^2 \exp\left(-\frac{\|\mathbf{r}\|_1}{\rho}\right).$$

Circulant Embedding

Random Fields - Example I



Log-normal Random Field realisation for $\rho = 1$ and $\sigma = 1$

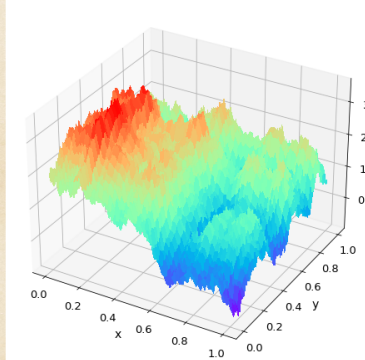


Figure: $\rho = 1, \sigma = 1$

Log-normal Random Field realisation for $\rho = 1$ and $\sigma = 10$

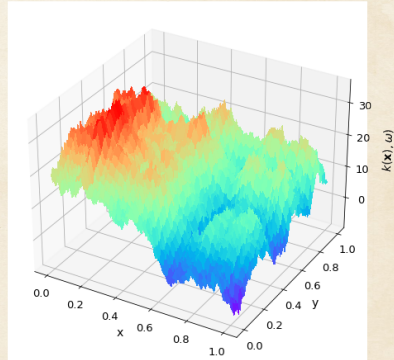


Figure: $\rho = 1, \sigma = 10$

Circulant Embedding

Random Fields - Example II



Log-normal Random Field realisation for $\rho = 1$ and $\sigma = 1$

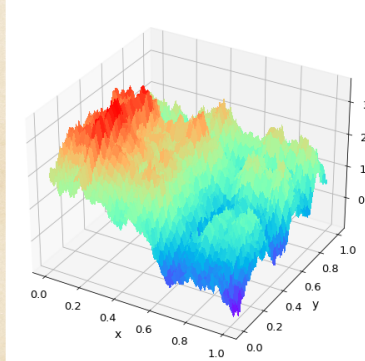


Figure: $\rho = 1, \sigma = 1$

Log-normal Random Field realisation for $\rho = 0.1$ and $\sigma = 1$

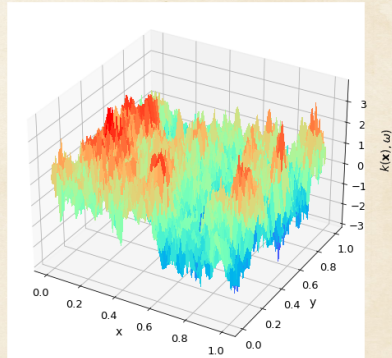


Figure: $\rho = 0.1, \sigma = 1$

Circulant Embedding

Why?



How do we obtain samples of $k(\mathbf{x}, \omega)$ on mesh \mathcal{T} ?

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For any **factorisation** of the covariance matrix R of $Z_{\mathcal{T}}(\mathbf{x}, \cdot)$:

$$R = \Theta\Theta^T,$$

and any vector ξ such that:

$$\xi \sim \mathcal{N}(\mathbf{0}, I),$$

we can take $\mathbf{Z} := \Theta\xi$ to obtain $\mathbf{Z} \sim Z_{\mathcal{T}}(\mathbf{x}, \cdot)$.

Challenge: many classical factorisation methods, such as Cholesky, have cubic cost in the number of mesh points!

Circulant Embedding

Overview [Dietrich and Newsam (1993)]



How do we obtain samples $k(\mathbf{x}, \omega)$ on mesh \mathcal{T} ?

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\mathcal{T}

where:

- ▶ \mathcal{T} - uniform two-dimensional discretisation mesh;
- ▶ R - covariance matrix;
- ▶ S - circulant embedding matrix;
- ▶ $G = \Re(F) + \Im(F)$, F - two-dimensional Fourier matrix;
- ▶ $\Lambda = \sqrt{4m_1 m_2} F \mathbf{s}$ - diagonal matrix of eigenvalues of S , with \mathbf{s} the first column of S ;
- ▶ \mathbf{Z} - sample from the Gaussian field.

How do we obtain samples $k(\mathbf{x}, \omega)$ on mesh \mathcal{T} ?

$$\mathcal{T} \xrightarrow{C(\mathbf{x}_i - \mathbf{y}_j)} R$$

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Circulant Embedding

How? (1d for simplicity)



15

$$R = \begin{bmatrix} C_0 & C_1 & \dots & C_m \\ C_1 & C_0 & \dots & C_{m-1} \\ \vdots & \vdots & \ddots & \vdots \\ C_m & C_{m-1} & \dots & C_0 \end{bmatrix}, \quad C_i = C\left(\frac{i}{m}\right)$$

Circulant Embedding

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$$S = \begin{bmatrix} C_0 & C_1 & \dots & C_m \\ C_1 & C_0 & \dots & C_{m-1} \\ \vdots & \vdots & \ddots & \vdots \\ C_m & C_{m-1} & \dots & C_0 \end{bmatrix}$$

Circulant Embedding

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Smoothing

Why?



Issue: If the random field is **extremely oscillatory** (small ρ), these fluctuations cannot be resolved on a **very coarse grid**.

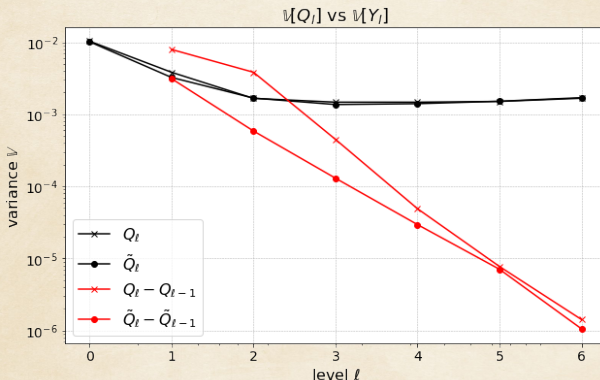


Figure: $Q = u(\mathbf{x}^*)$, $\nu = 1.5$ and $\rho = 0.03$.

Heuristically: $h_0 \leq \rho$ (or $h_0 \leq \sqrt{8\nu\rho}$ for Matérn kernels).

Smoothing

Overview [Istratuca, T. (submitted 2023)]



Solution: “Smooth” samples of $k(\mathbf{x}, \cdot)$ so that bulk behaviour is captured correctly, and variations are resolved more easily.

Smoothing

Overview [Istratuca, T. (submitted 2023)]



Solution: “Smooth” samples of $k(\mathbf{x}, \cdot)$ so that bulk behaviour is captured correctly, and variations are resolved more easily.

How: Drop the τ smallest eigenvalues in a given sample $\mathbf{Z} = G\Lambda^{1/2}\xi$, which correspond to the sharpest oscillations.

Gaussian Field sample for $\rho = 0.1$ and $\sigma = 1$, no smoothing

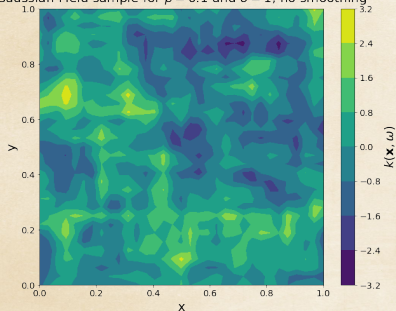


Figure: Without smoothing

Gaussian Field sample for $\rho = 0.1$ and $\sigma = 1$, smoothing

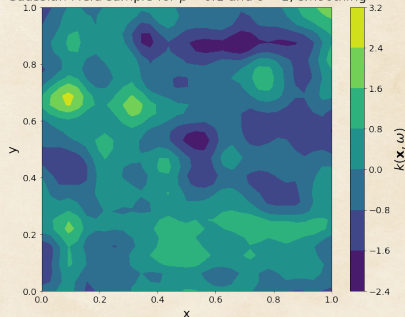


Figure: With smoothing

Smoothing

Example

Random Field sample for $\rho = 0.01$ and $\sigma = 1$, no smoothing

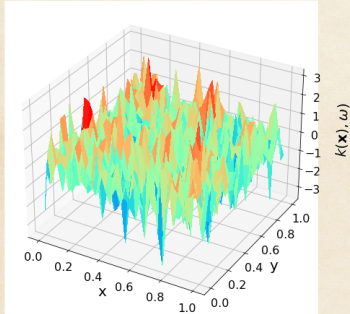


Figure: Without smoothing

Random Field sample for $\rho = 0.01$ and $\sigma = 1$, smoothing

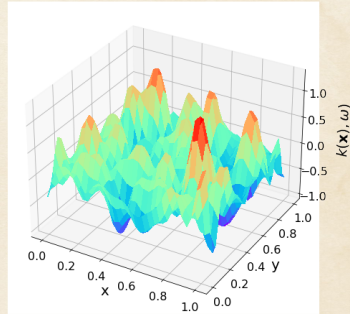


Figure: With smoothing

Theorem

Let τ be the truncation index and $\tilde{\mathbf{Z}}$ be the resulting smoothed sample. Then, for any $p \in \mathbb{N}$:

$$\mathbb{E} \left[\|\mathbf{Z} - \tilde{\mathbf{Z}}\|_{\infty}^p \right] \lesssim \mathbf{s}^{-\frac{p}{2}} \left(\max_{j=s-\tau+1, \dots, s} \sqrt{\lambda_j} \right)^p \tau^p,$$

where $s = \prod_{i=1}^d 2(m_i + J_i)$.

- ▶ Here, s is the dimension of the circulant matrix S .
- ▶ We have m_i mesh points in \mathcal{T} in dimension i .
- ▶ J_i are "padding" values that might be necessary to ensure S is symmetric positive definite. (Not needed for the covariance function considered in this talk.)



The preceding theorem can be used to obtain convergence rates in τ of $Q_h - \tilde{Q}_h$, given convergence rates of the eigenvalues.

Theorem

Let τ be the truncation index and \tilde{Q}_h be the resulting smoothed quantity of interest. Then, for C as in (1) and any $p \in [1, \infty)$:

$$\mathbb{E} \left[|Q_h - \tilde{Q}_h|^p \right] \lesssim (s - \tau + 1)^{-p} \tau^p.$$

where $s = \prod_{i=1}^d 2m$ and $m = h^{-1} + 1$.

Similar results are obtained for Matérn covariance kernels.

Smoothing

Multilevel Monte Carlo [Istratuca, T. (submitted 2023)]



- ▶ Using smoothing in multilevel Monte Carlo, we introduce a level-dependent truncation index τ_ℓ .
- ▶ We choose $\tau_L = 0$, so that this strategy does not introduce additional bias in the final result.



- ▶ Using smoothing in multilevel Monte Carlo, we introduce a level-dependent truncation index τ_ℓ .
- ▶ We choose $\tau_L = 0$, so that this strategy does not introduce additional bias in the final result.
- ▶ Combining the preceding theorem with an error bound on $Q - Q_h$, i.e. the finite element error, we obtain

$$\mathbb{E}[|Q - \tilde{Q}_{h_\ell}|] \leq C h_\ell^\alpha + C' (s_\ell - \tau_\ell + 1)^{-1} \tau_\ell.$$

- ▶ We choose τ_ℓ as a function of h_ℓ to balance the two error contributions.
- ▶ Note that this means that the convergence rates α and β in the multilevel Monte Carlo complexity theorem are unchanged.

Numerical Experiments

Computational complexity - $\rho = 0.3$ for $Q = u(\mathbf{x}^*)$

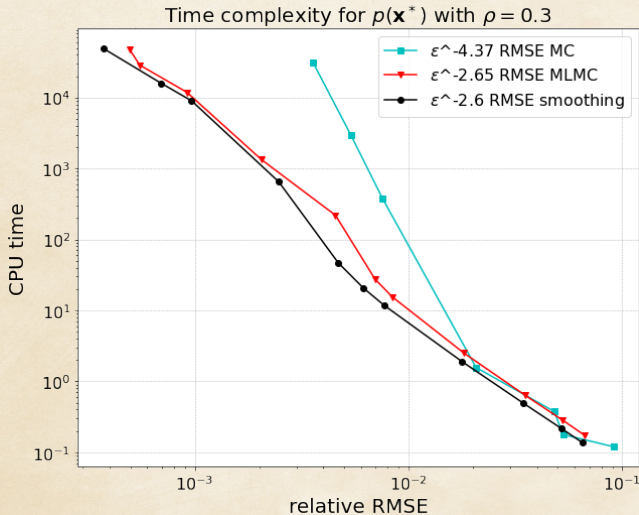


Figure: MC vs MLMC vs MLMC with smoothing for $\rho = 0.3$.

Numerical Experiments

Computational complexity - $\rho = 0.1$ for $Q = u(\mathbf{x}^*)$

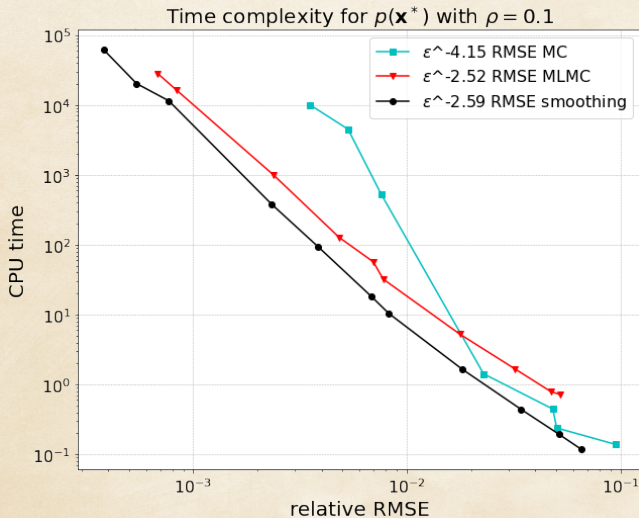


Figure: MC vs MLMC vs MLMC with smoothing for $\rho = 0.1$.



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- ▶ Similar ideas can be used in **other sampling methods**, e.g. Karhunen-Loève expansions [Ullmann et al 2013].
- ▶ Smoothing can be introduced in **multilevel Markov chain Monte Carlo**, see e.g. [Dodwell et al 2019] and references therein.
- ▶ Multilevel Monte Carlo can do more than compute expected values - see Mike Giles' community website!

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Thank you! Questions?