



Mathematical Tools for Analysis and Synthesis of Mechanisms and Robots

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Overview

- Introduction
- Parameterizations of $SE(3)$
- Quaternions - Kinematic Mapping
- Plücker Coordinates
- Serial Chains
- Varieties-Ideals
- Constraint Equations
 - Geometric Constraint Equations
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- Such problems are often described by **systems of multivariate algebraic or functional equations** and it turns out that even relatively simple kinematic problems involving multi-parameter systems lead to complicated nonlinear equations.
- Geometric insight and geometric preprocessing are often key to the solution.

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- Geometric and algebraic preprocessing is needed before elimination, Gröbner base computation or numerical solution process starts
- Algebraic constraint equations yield answers to the overall behavior of a kinematic chain → **Global Kinematics**

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- **Working Mode:** Multiple configurations of the input chains.
- **Operation Mode:** Multiple output motions of a manipulator.

Parametrizations of SE(3)

Euclidean displacement:

$$\gamma: \mathbb{R}^3 \rightarrow \mathbb{R}^3, \quad \mathbf{x} \mapsto \mathbf{Ax} + \mathbf{a} \quad (1)$$

\mathbf{A} a proper orthogonal 3×3 matrix, $\mathbf{a}, \mathbf{x} \in \mathbb{R}^3 \dots$ vector

- group of Euclidean displacements: SE(3)
- SE(3) is a non-commutative group of transformations.
- Two notations to collect rotation and translation in a *homogeneous* 4×4 transformation matrix.

$$\begin{bmatrix} w \\ \mathbf{x} \end{bmatrix} \mapsto \begin{bmatrix} 1 & \mathbf{o}^T \\ \mathbf{a} & \mathbf{A} \end{bmatrix} \cdot \begin{bmatrix} w \\ \mathbf{x} \end{bmatrix}$$

classical European notation

$$\begin{bmatrix} \mathbf{x} \\ w \end{bmatrix} \mapsto \begin{bmatrix} \mathbf{o}^T & 1 \\ \mathbf{A} & \mathbf{a} \end{bmatrix} \cdot \begin{bmatrix} \mathbf{x} \\ w \end{bmatrix} \quad (2)$$

American notation

Parametrizations of the rotation matrix **A**

Parametrizations are constructed from elementary properties of **A**:

“proper orthogonal”: columns are orthogonal unit vectors and the determinant is 1.

A has 9 entries but only 3 are independent!

- *Euler angles*. Every Euclidean rotation matrix can be parameterized with three rotations about three non coplanar axes.

$$\begin{bmatrix} \cos(\gamma) & -\sin(\gamma) & 0 \\ \sin(\gamma) & \cos(\gamma) & 0 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} \cos(\beta) & 0 & \sin(\beta) \\ 0 & 1 & 0 \\ -\sin(\beta) & 0 & \cos(\beta) \end{bmatrix}, \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos(\alpha) & -\sin(\alpha) \\ 0 & \sin(\alpha) & \cos(\alpha) \end{bmatrix}$$

- Elementary rotations about axes of the coordinate system.
- 12 essential different sequences \rightarrow 12 different parameterizations,
- \exists parametrization singularities (gimbal lock)

$$\mathbf{A} = \begin{bmatrix} \cos(\gamma) \cos(\beta) & -\sin(\gamma) \cos(\alpha) + \cos(\gamma) \sin(\beta) \sin(\alpha) & \sin(\gamma) \sin(\alpha) + \cos(\gamma) \sin(\beta) \cos(\alpha) \\ \sin(\gamma) \cos(\beta) & \cos(\gamma) \cos(\alpha) + \sin(\gamma) \sin(\beta) \sin(\alpha) & -\cos(\gamma) \sin(\alpha) + \sin(\gamma) \sin(\beta) \cos(\alpha) \\ -\sin(\beta) & \cos(\beta) \sin(\alpha) & \cos(\beta) \cos(\alpha) \end{bmatrix}$$

rotation angle φ and rotation axis $[v_1, v_2, v_3]^T$

$$\cos \varphi = \frac{1}{2}(\text{trace}(\mathbf{A}) - 1),$$

$$v_1 : v_2 : v_3 = a_{32} - a_{23} : a_{31} - a_{13} : a_{12} - a_{21}$$

- *Rodrigues Parameters*: Every rotation matrix \mathbf{A} can be computed via

$$\mathbf{A} = (\mathbf{I} - \mathbf{S})^{-1} \cdot (\mathbf{I} + \mathbf{S})$$

where \mathbf{S} is 3×3 skew symmetric and \mathbf{I} is identity matrix.

- with

$$\mathbf{S} = \begin{bmatrix} 0 & -b_3 & b_2 \\ b_3 & 0 & -b_1 \\ -b_2 & b_1 & 0 \end{bmatrix} \quad \mathbf{I} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$\mathbf{A} = \begin{bmatrix} \frac{b_1^2 - b_2^2 - b_3^2 + 1}{b_1^2 + b_2^2 + b_3^2 + 1} & 2 \frac{b_2 b_1 - b_3}{b_1^2 + b_2^2 + b_3^2 + 1} & 2 \frac{b_3 b_1 + b_2}{b_1^2 + b_2^2 + b_3^2 + 1} \\ 2 \frac{b_2 b_1 + b_3}{b_1^2 + b_2^2 + b_3^2 + 1} & -\frac{b_1^2 - b_2^2 + b_3^2 - 1}{b_1^2 + b_2^2 + b_3^2 + 1} & -2 \frac{-b_2 b_3 + b_1}{b_1^2 + b_2^2 + b_3^2 + 1} \\ 2 \frac{b_3 b_1 - b_2}{b_1^2 + b_2^2 + b_3^2 + 1} & 2 \frac{b_2 b_3 + b_1}{b_1^2 + b_2^2 + b_3^2 + 1} & -\frac{b_1^2 + b_2^2 - b_3^2 - 1}{b_1^2 + b_2^2 + b_3^2 + 1} \end{bmatrix}$$

$$\tan \frac{\varphi}{2} = \sqrt{b_1^2 + b_2^2 + b_3^2} \quad v_1 : v_2 : v_3 = b_1 : b_2 : b_3$$

- parametrization singularity $\varphi = \pi$
- b_1 are algebraic parameters

- Euler Parameters: $b_1 = c_1/c_0, b_2 = c_2/c_0, b_3 = c_3/c_0$

$$\mathbf{A} = \begin{bmatrix} \frac{c_0^2 + c_1^2 - c_2^2 - c_3^2}{c_0^2 + c_1^2 + c_2^2 + c_3^2} & -2 \frac{c_0 c_3 - c_1 c_2}{c_0^2 + c_1^2 + c_2^2 + c_3^2} & 2 \frac{c_0 c_2 + c_3 c_1}{c_0^2 + c_1^2 + c_2^2 + c_3^2} \\ 2 \frac{c_0 c_3 + c_1 c_2}{c_0^2 + c_1^2 + c_2^2 + c_3^2} & \frac{c_0^2 - c_1^2 + c_2^2 - c_3^2}{c_0^2 + c_1^2 + c_2^2 + c_3^2} & -2 \frac{c_0 c_1 - c_2 c_3}{c_0^2 + c_1^2 + c_2^2 + c_3^2} \\ -2 \frac{c_0 c_2 - c_3 c_1}{c_0^2 + c_1^2 + c_2^2 + c_3^2} & 2 \frac{c_0 c_1 + c_2 c_3}{c_0^2 + c_1^2 + c_2^2 + c_3^2} & \frac{c_0^2 - c_1^2 - c_2^2 + c_3^2}{c_0^2 + c_1^2 + c_2^2 + c_3^2} \end{bmatrix}$$

- c_i four homogeneous parameters, singularity free,
- possible normalizations $c_0^2 + c_1^2 + c_2^2 + c_3^2 = 1$ or $c_0 = 1$
- Euler parameters are identical to the the (Hamiltonian) quaternions describing rotations

Quaternions

The set of quaternions \mathbb{H} is the vector space \mathbb{R}^4 together with the quaternion multiplication

$$\begin{aligned}(a_0, a_1, a_2, a_3) \star (b_0, b_1, b_2, b_3) = & (a_0b_0 - a_1b_1 - a_2b_2 - a_3b_3, \\ & a_0b_1 + a_1b_0 + a_2b_3 - a_3b_2, \\ & a_0b_2 - a_1b_3 + a_2b_0 - a_3b_1, \\ & a_0b_3 - a_1b_2 - a_2b_1 + a_3b_0).\end{aligned}\tag{3}$$

- The triple $(\mathbb{H}, +, \star)$ (with component wise addition) forms a skew field.
- The real numbers can be embedded into this field via $x \mapsto (x, 0, 0, 0)$
- vectors $\mathbf{x} \in \mathbb{R}^3$ are identified with quaternions of the shape $(0, \mathbf{x})$.

Every quaternion is a unique linear combination of the four basis quaternions $\mathbf{1} = (1, 0, 0, 0)$, $\mathbf{i} = (0, 1, 0, 0)$, $\mathbf{j} = (0, 0, 1, 0)$, and $\mathbf{k} = (0, 0, 0, 1)$.

The multiplication table is

\star	$\mathbf{1}$	\mathbf{i}	\mathbf{j}	\mathbf{k}
$\mathbf{1}$	$\mathbf{1}$	\mathbf{i}	\mathbf{j}	\mathbf{k}
\mathbf{i}	\mathbf{i}	$-\mathbf{1}$	\mathbf{k}	$-\mathbf{j}$
\mathbf{j}	\mathbf{j}	$-\mathbf{k}$	$-\mathbf{1}$	\mathbf{i}
\mathbf{k}	\mathbf{k}	\mathbf{j}	$-\mathbf{i}$	$-\mathbf{1}$

Example: elementary rotations about coordinate axes:

$$r_x = \mathbf{1} + u\mathbf{i}, \quad r_y = \mathbf{1} + v\mathbf{j}, \quad r_z = \mathbf{1} + w\mathbf{k},$$

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Conjugate quaternion and *norm* are defined as

$$\bar{A} = (a_0, -a_1, -a_2, -a_3), \quad \|A\| = \sqrt{A \star \bar{A}} = \sqrt{a_0^2 + a_1^2 + a_2^2 + a_3^2}. \quad (4)$$

Kinematic mapping

Study's kinematic mapping κ :

$$\kappa : \alpha \in \text{SE}(3) \mapsto \mathbf{x} \in \mathbb{P}^7$$

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Study's kinematic mapping \varkappa :

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pre-image of \mathbf{x} is the displacement α

$$\frac{1}{\Delta} \begin{bmatrix} \Delta & 0 & 0 & 0 \\ p & x_0^2 + x_1^2 - x_2^2 - x_3^2 & 2(x_1x_2 - x_0x_3) & 2(x_1x_3 + x_0x_2) \\ q & 2(x_1x_2 + x_0x_3) & x_0^2 - x_1^2 + x_2^2 - x_3^2 & 2(x_2x_3 - x_0x_1) \\ r & 2(x_1x_3 - x_0x_2) & 2(x_2x_3 + x_0x_1) & x_0^2 - x_1^2 - x_2^2 + x_3^2 \end{bmatrix} \quad (5)$$

$$p = 2(-x_0y_1 + x_1y_0 - x_2y_3 + x_3y_2),$$

$$q = 2(-x_0y_2 + x_1y_3 + x_2y_0 - x_3y_1), \quad (6)$$

$$r = 2(-x_0y_3 - x_1y_2 + x_2y_1 + x_3y_0),$$

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$$S_6^2 : x_0y_0 + x_1y_1 + x_2y_2 + x_3y_3 = 0, \quad x_i \text{ not all } 0$$

$[x_0 : \dots : y_3]^T$ Study parameters = parametrization of $SE(3)$ with dual quaternions

S_6^2 : Study quadric

Named after



Eduard Study (23.3.1862-6.1.1930)

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How do we get the Study parameters when a proper orthogonal matrix $\mathbf{A} = [a_{ij}]$ and the translation vector $\mathbf{a} = [a_k]^T$ are given?

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Rotation part:

$$\begin{aligned}x_0 : x_1 : x_2 : x_3 &= 1 + a_{11} + a_{22} + a_{33} : a_{32} - a_{23} : a_{13} - a_{31} : a_{21} - a_{12} \\ &= a_{32} - a_{23} : 1 + a_{11} - a_{22} - a_{33} : a_{12} + a_{21} : a_{31} + a_{13} \\ &= a_{13} - a_{31} : a_{12} + a_{21} : 1 - a_{11} + a_{22} - a_{33} : a_{23} + a_{32} \\ &= a_{21} - a_{12} : a_{31} + a_{13} : a_{23} - a_{32} : 1 - a_{11} - a_{22} + a_{33}\end{aligned} \tag{7}$$

In general, all four proportions of Eq. (7) yield the same result. Translation part:

$$\begin{aligned}2y_0 &= a_1x_1 + a_2x_2 + a_3x_3, & 2y_1 &= -a_1x_0 + a_3x_2 - a_2x_3, \\ 2y_2 &= -a_2x_0 - a_3x_1 + a_1x_3, & 2y_3 &= -a_3x_0 + a_2x_1 - a_1x_2.\end{aligned} \tag{8}$$

Example 1

Rotation about x-axis:

$$\mathbf{Q} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & \cos \varphi & -\sin \varphi \\ 0 & 0 & \sin \varphi & \cos \varphi \end{bmatrix}.$$

Its kinematic image, computed via (7) and (8) is

$$\mathbf{r} = [1 + \cos \varphi : \sin \varphi : 0 : 0 : 0 : 0 : 0 : 0].$$

As φ varies in $[0, 2\pi)$, \mathbf{r} describes a straight line on the Study quadric which reads after algebraization with half-tangent substitution

$$\mathbf{r}_x = [1 : u : 0 : 0 : 0 : 0 : 0 : 0].$$

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The other two elementary rotations about y - and z -axis can be written in Study parameters as:

$$\mathbf{r}_y = [1 : 0 : v : 0 : 0 : 0 : 0 : 0], \mathbf{r}_z = [1 : 0 : 0 : w : 0 : 0 : 0 : 0].$$

Example 2

R-P-R chain (P fixed translation)

$$\mathbf{M} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & \cos(t) & -\sin(t) \\ 0 & 0 & \sin(t) & \cos(t) \end{bmatrix}, \quad \mathbf{N} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 2a & 0 & 0 & 1 \end{bmatrix}, \quad \mathbf{K} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & \cos(s) & 0 & -\sin(s) \\ 0 & 0 & 1 & 0 \\ 0 & \cos(s) & 0 & \sin(s) \end{bmatrix},$$

Example 2

R-P-R chain (P fixed translation)

$$\mathbf{M} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & \cos(t) & -\sin(t) \\ 0 & 0 & \sin(t) & \cos(t) \end{bmatrix}, \quad \mathbf{N} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 2a & 0 & 0 & 1 \end{bmatrix}, \quad \mathbf{K} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & \cos(s) & 0 & -\sin(s) \\ 0 & 0 & 1 & 0 \\ 0 & \cos(s) & 0 & \sin(s) \end{bmatrix},$$

$$\mathbf{L} = \mathbf{M} \cdot \mathbf{N} \cdot \mathbf{K} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & \cos(s) & 0 & -\sin(s) \\ -2 \sin(t) a & -\sin(t) \cos(s) & \cos(t) & -\sin(t) \sin(s) \\ 2 \cos(t) a & \cos(t) \cos(s) & \sin(t) & \cos(t) \sin(s) \end{bmatrix}.$$

Its kinematic image, computed via (7) and (8) is

$$\mathbf{I} = \begin{bmatrix}
 1 + \cos(s) + \cos(t) + \cos(t) \sin(s) \\
 \sin(t) + \sin(t) \sin(s) \\
 -\sin(s) - \cos(t) \cos(s) \\
 -\sin(t) \cos(s) \\
 -\sin(t) a (-\sin(s) - \cos(t) \cos(s)) - \cos(t) a \sin(t) \cos(s) \\
 \cos(t) a (-\sin(s) - \cos(t) \cos(s)) - (\sin(t))^2 a \cos(s) \\
 \sin(t) a (1 + \cos(s) + \cos(t) + \cos(t) \sin(s)) - \cos(t) a (\sin(t) + \sin(t) \sin(s)) \\
 -\cos(t) a (1 + \cos(s) + \cos(t) + \cos(t) \sin(s)) - \sin(t) a (\sin(t) + \sin(t) \sin(s))
 \end{bmatrix} .$$

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$$\mathbf{I} = \begin{bmatrix} 1 + \cos(s) + \cos(t) + \cos(t) \sin(s) \\ \sin(t) + \sin(t) \sin(s) \\ -\sin(s) - \cos(t) \cos(s) \\ -\sin(t) \cos(s) \\ -\sin(t) a (-\sin(s) - \cos(t) \cos(s)) - \cos(t) a \sin(t) \cos(s) \\ \cos(t) a (-\sin(s) - \cos(t) \cos(s)) - (\sin(t))^2 a \cos(s) \\ \sin(t) a (1 + \cos(s) + \cos(t) + \cos(t) \sin(s)) - \cos(t) a (\sin(t) + \sin(t) \sin(s)) \\ -\cos(t) a (1 + \cos(s) + \cos(t) + \cos(t) \sin(s)) - \sin(t) a (\sin(t) + \sin(t) \sin(s)) \end{bmatrix}.$$

after algebraization with half-tangent substitution:

$$\mathbf{I} = [1 : u : v : uv : -uav : av : ua : -a].$$

Planar displacements: $x_2 = x_3 = 0, y_0 = y_1 = 0$

$$\frac{1}{x_0^2 + x_3^2} \begin{bmatrix} x_0^2 + x_3^2 & 0 & 0 \\ -2(x_0y_1 - x_3y_2) & x_0^2 - x_3^2 & -2x_0x_3 \\ -2(x_0y_2 + x_3y_1) & 2x_0x_3 & x_0^2 - x_3^2 \end{bmatrix}$$

SE(2) (we omit the last row and the last column)

Spherical displacements: $y_i = 0$ (\rightarrow Euler parameters!)

$$\frac{1}{\Delta} \begin{bmatrix} x_0^2 + x_1^2 - x_2^2 - x_3^2 & 2(x_1x_2 - x_0x_3) & 2(x_1x_3 + x_0x_2) \\ 2(x_1x_2 + x_0x_3) & x_0^2 - x_1^2 + x_2^2 - x_3^2 & 2(x_2x_3 - x_0x_1) \\ 2(x_1x_3 - x_0x_2) & 2(x_2x_3 + x_0x_1) & x_0^2 - x_1^2 - x_2^2 + x_3^2 \end{bmatrix} \quad (9)$$

where $\Delta = x_0^2 + x_1^2 + x_2^2 + x_3^2$. $\rightarrow SO^+(3)$

generate 3-spaces on S_6^2

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generate 3-spaces on S_6^2

more properties:

J. Selig, Geometric Fundamentals of Robotics, 2nd. ed. Springer 2005

Husty, Pfurner, Schröcker, Brunnthaler. Algebraic methods in mechanism analysis and synthesis. Robotica, 25(6):661-675, 2007.

(Hamiltonian) Quaternions are closely related to spherical kinematic mapping.

Consider a vector $\mathbf{a} = [a_1, a_2, a_3]^T$ and a matrix \mathbf{X} of the shape (9).

The product $\mathbf{b} = \mathbf{X} \cdot \mathbf{a}$ can also be written as

$$B = X \star A \star \bar{X}$$

where $X = (x_0, x_1, x_2, x_3)$, $\|X\| = 1$ and $A = (0, \mathbf{a})$, $B = (0, \mathbf{b})$.

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From this follows:

Spherical displacements can also be described by *unit quaternions* and *spherical kinematic mapping* maps a spherical displacement to the corresponding *unit quaternion*.

General Euclidean displacements \rightarrow extend the concept of quaternions.

A *dual quaternion* Q is a quaternion over the ring of dual numbers

$$Q = Q_0 + \varepsilon Q_1,$$

where $\varepsilon^2 = 0$, Q_0, Q_1 are Hamiltonian quaternions, e.g. $Q_0 = (q_0, q_1, q_2, q_3)$.

The algebra of dual quaternions has eight basis elements $\mathbf{1}$, \mathbf{i} , \mathbf{j} , \mathbf{k} , ε , $\varepsilon\mathbf{i}$, $\varepsilon\mathbf{j}$, and $\varepsilon\mathbf{k}$ and the multiplication table

\star	$\mathbf{1}$	\mathbf{i}	\mathbf{j}	\mathbf{k}	ε	$\varepsilon\mathbf{i}$	$\varepsilon\mathbf{j}$	$\varepsilon\mathbf{k}$
$\mathbf{1}$	$\mathbf{1}$	\mathbf{i}	\mathbf{j}	\mathbf{k}	ε	$\varepsilon\mathbf{i}$	$\varepsilon\mathbf{j}$	$\varepsilon\mathbf{k}$
\mathbf{i}	\mathbf{i}	$-\mathbf{1}$	\mathbf{k}	$-\mathbf{j}$	$\varepsilon\mathbf{i}$	$-\varepsilon\mathbf{1}$	$\varepsilon\mathbf{k}$	$-\varepsilon\mathbf{j}$
\mathbf{j}	\mathbf{j}	$-\mathbf{k}$	$-\mathbf{1}$	\mathbf{i}	$\varepsilon\mathbf{j}$	$-\varepsilon\mathbf{k}$	$-\varepsilon\mathbf{1}$	$\varepsilon\mathbf{i}$
\mathbf{k}	\mathbf{k}	\mathbf{j}	$-\mathbf{i}$	$-\mathbf{1}$	$\varepsilon\mathbf{k}$	$\varepsilon\mathbf{j}$	$-\varepsilon\mathbf{i}$	$-\varepsilon\mathbf{1}$
$\varepsilon\mathbf{1}$	ε	$\varepsilon\mathbf{i}$	$\varepsilon\mathbf{j}$	$\varepsilon\mathbf{k}$	0	0	0	0
$\varepsilon\mathbf{i}$	$\varepsilon\mathbf{i}$	$-\varepsilon\mathbf{1}$	$\varepsilon\mathbf{k}$	$-\varepsilon\mathbf{j}$	0	0	0	0
$\varepsilon\mathbf{j}$	$\varepsilon\mathbf{j}$	$-\varepsilon\mathbf{k}$	$-\varepsilon\mathbf{1}$	$\varepsilon\mathbf{i}$	0	0	0	0
$\varepsilon\mathbf{k}$	$\varepsilon\mathbf{k}$	$\varepsilon\mathbf{j}$	$-\varepsilon\mathbf{i}$	$-\varepsilon\mathbf{1}$	0	0	0	0

Dual quaternions know two types of conjugation.

The *conjugate quaternion* and the *conjugate dual quaternion* of a dual quaternion $Q = x_0 + \varepsilon y_0 + \mathbf{x} + \varepsilon \mathbf{y}$ are defined as

$$\bar{Q} = x_0 + \varepsilon y_0 - \mathbf{x} - \varepsilon \mathbf{y} \quad \text{and} \quad Q_e = x_0 - \varepsilon y_0 + \mathbf{x} - \varepsilon \mathbf{y},$$

respectively. The norm of a dual quaternion is

$$\|Q\| = \sqrt{Q\bar{Q}}.$$

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$$\|Q\| = \sqrt{Q\bar{Q}}.$$

The equation $\mathbf{b} = \mathbf{X} \cdot \mathbf{a}$ where \mathbf{X} is a matrix of the shape (5) can be written as

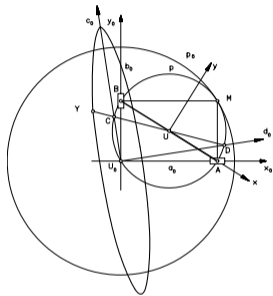
$$B = X_e \star A \star \bar{X}$$

where $X = \mathbf{x} + \varepsilon \mathbf{y}$, $\|X\| = 1$, $\mathbf{x} = (x_0, \dots, x_3)^T$, $\mathbf{y} = (y_0, \dots, y_3)^T$, and $\mathbf{x} \cdot \mathbf{y} = 0$.

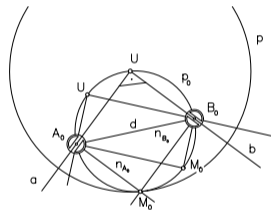
Last condition is precisely the Study condition

A and B are dual quaternions of the type: $A = 1 + \varepsilon \mathbf{a}$, $B = 1 + \varepsilon \mathbf{b}$

Example: Elliptic Motion(double slider) - Oldham motion

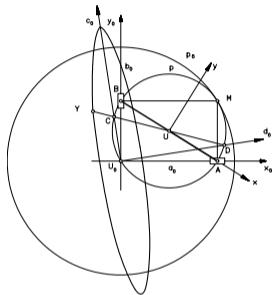


Double slider (trammel motion)

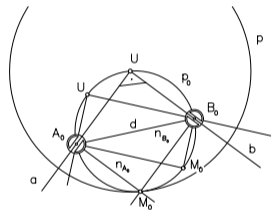


Oldham motion

Example: Elliptic Motion(double slider) - Oldham motion



Double slider (trammel motion)



Oldham motion

Doubleslider : $[4 + (t^2 + 1), 0, 0, 4t(t^2 + 1), 0, d(3t^2 - 1), -dt(t^3 - 3), 0]^T$

Oldham : $[4 + (t^2 + 1), 0, 0, -4t(t^2 + 1), 0, -d(3t^2 - 1), dt(t^3 - 3), 0]^T$

Example: Elliptic Motion(double slider) - Oldham motion

$$\mathbf{E} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ \frac{d}{2} \frac{1-t^2}{t^2+1} & -\frac{1-t^2}{t^2+1} & \frac{2t}{t^2+1} & 0 \\ -\frac{d}{2} \frac{2t}{t^2+1} & \frac{2t}{t^2+1} & \frac{1-t^2}{t^2+1} & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \quad \mathbf{O} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ -\frac{d}{2} \frac{t^4-6t^2+1}{t^2+1} & \frac{1-t^2}{t^2+1} & -\frac{2t}{t^2+1} & 0 \\ -\frac{d}{2} \frac{2t(1-t^2)}{t^2+1} & \frac{2t}{t^2+1} & \frac{1-t^2}{t^2+1} & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

Plücker Coordinates

Definition

Let $X(x_0 : x_1 : x_2 : x_3)$ and $Y(y_0 : y_1 : y_2 : y_3)$ be two different points of a line $p \in P_3$, then

$$p_{ik} := \begin{vmatrix} x_i & x_k \\ y_i & y_k \end{vmatrix} \quad (i, k : 0, \dots, 3, i \neq k) \quad (10)$$

are called homogeneous Plücker-Coordinates (line coordinates) von p .

Out of the 12 determinants only 6 are relevant

$$\begin{aligned} p_{01} = p_1; \quad p_{02} = p_2; \quad p_{03} = p_3; \\ p_{23} = p_4; \quad p_{31} = p_5; \quad p_{12} = p_6 \end{aligned} \quad (11)$$

$$\Omega(p) := p_1 p_4 + p_2 p_5 + p_3 p_6 = \sum_{\nu=1}^3 p_{\nu} p_{\nu+3} = 0, \quad (12)$$

sometime also written

$$\Omega(p) = p_{01} p_{23} + p_{02} p_{31} + p_{03} p_{12} = 0 \quad (13)$$

- ① The Plücker coordinates are independent of the choice of the points on the line
- ② The Plücker coordinates can be interpreted as points in a five dimensional projective space P^5
- ③ Ω is a hyper quadric in P^5 , called Plücker quadric

Plücker coordinates transform :

$$\mathbf{p} \rightarrow \begin{pmatrix} \mathbf{A} & \mathbf{0} \\ \mathbf{a} \times \mathbf{A} & \mathbf{A} \end{pmatrix} \mathbf{p}$$

$\mathbf{a} \times$ skew symmetric matrix belonging to translation vector \mathbf{a} .

Axis Coordinates

Coordinates of a plane:

$$\mathbf{e} \dots u_0x_0 + u_1x_1 + u_2x_2 + u_3x_3 = 0 \rightarrow [u_0 : u_1 : u_2 : u_3].$$

Definition

Let $\mathbf{e}_1 [u_0 : u_1 : u_2 : u_3]$ and $\mathbf{e}_2 [v_0 : v_1 : v_2 : v_3]$ be two different planes passing through the line p , then

$$\hat{p}_{ik} := \begin{vmatrix} u_i & u_k \\ v_i & v_k \end{vmatrix} \quad (i, k : 0, \dots, 3; i \neq k) \quad (14)$$

are called homogeneous axis coordinates of p

line objects:

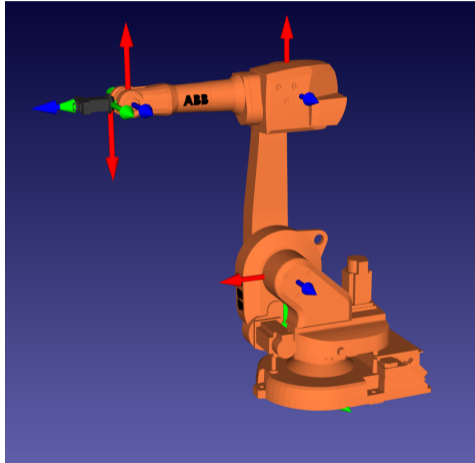
- ① A linear equation in Plücker coordinates

$$a_1p_1 + a_2p_2 + a_3p_3 + a_4p_4 + a_5p_5 + a_6p_6 = 0$$

determines a *linear line complex* (three parametric set of lines)

- ② Two linear equations in Plücker coordinates determine a *linear congruence* of lines (two parametric set of lines)
- ③ Three linear equations in Plücker coordinates determine a *hyperboloid* (one parametric set of lines)
- ④ degenerate cases exist: singular line congruence, parabolic congruence, pencils of lines, bundles of lines

Serial robots



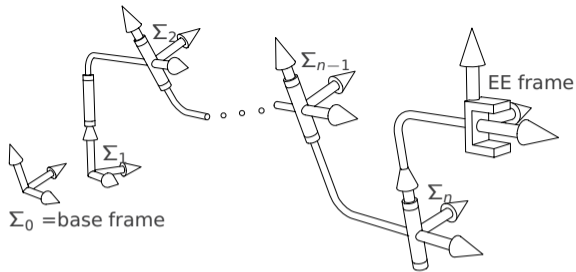


Figure: Coordinate frames attached to a general nR-mechanism

Forward Kinematics

$$\mathbf{D} = \mathbf{B} \cdot \mathbf{M}_1 \cdot \mathbf{G}_1 \cdot \mathbf{M}_2 \cdot \mathbf{G}_2 \cdot \dots \cdot \mathbf{M}_{n-1} \cdot \mathbf{G}_{n-1} \cdot \mathbf{M}_n \cdot \mathbf{G}_n, \quad (15)$$

where \mathbf{B} is the coordinate transformation $\Sigma_0 \rightarrow \Sigma_1$,

Coordinate transformation matrices

$$\mathbf{G}_i = \begin{pmatrix} 1 & 0 & 0 & 0 \\ a_i & 1 & 0 & 0 \\ 0 & 0 & \cos(\alpha_i) & -\sin(\alpha_i) \\ d_i & 0 & \sin(\alpha_i) & \cos(\alpha_i) \end{pmatrix}$$

Rotation Matrices

$$\mathbf{M}_i = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & \cos(u_i) & -\sin(u_i) & 0 \\ 0 & \sin(u_i) & \cos(u_i) & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

for $i = 1, \dots, n$

$a_i, d_i, \alpha_i \dots$ Denavit-Hartenberg parameters

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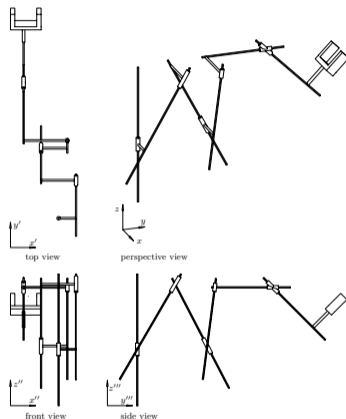
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for $i = 1, \dots, n$

a_i, d_i, α_i ... Denavit-Hartenberg parameters

The DH parameters completely determine the design of the manipulator. For an nR manipulator there are exactly $3n - 4$ DH parameters.

Home Pose



Every serial manipulator can be brought into a pose where all axes are parallel to a plane (here yz -plane).

Singularities without differentiation

In the columns of the Jacobian Matrix \mathbf{J} are the Plücker coordinates of the instantaneous locations of the revolute axes of the robot.

In local coordinate system the axes are $\mathbf{p}_i = [0, 0, 1, 0, 0, 0]$

$$\mathbf{p}_1 = [0, 0, 1, 0, 0, 0]$$

$$\mathbf{p}_2 = \mathbf{A}_2 \mathbf{p}_1$$

⋮

$\mathbf{A} = \mathbf{M}_1 \mathbf{G}_1$ written as line transform matrix

Constraint varieties of 3R-chains

Algorithm:

- 1 Determine the constraint variety of a canonical serial 2R-chain
- 2 Add one more rotation -> algebraic representation of a canonical 3R chain
- 3 Add a (linear) base transformation in the image space -> general 3R chain

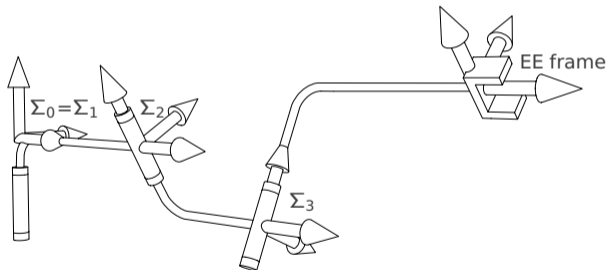


Figure: Canonical 3R-manipulator

Affine (Projective) Varieties - Ideals

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- If k is a field and f_1, \dots, f_s are polynomials in $k[x_0, \dots, x_n]$, and if

$$\mathbf{V}(f_1, \dots, f_s) = \{(a_1, \dots, a_n) \in k^n : f_i(a_1, \dots, a_n) = 0, \text{ for all } 1 \leq i \leq s\}$$

then $\mathbf{V}(f_1, \dots, f_s)$ is called an affine variety defined by the polynomials f_i .

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- An ideal I is a subset of $k[x_0, \dots, x_n]$ that satisfies the following properties:

$$(i) \ 0 \in I.$$

$$(ii) \text{ If } f, g \in I, \text{ then } f + g \in I.$$

$$(iii) \text{ If } f \in I, g \in k \text{ then } fg \in I.$$

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D. A. Cox, J. B. Little, and D. O'Shea, Ideals, Varieties and Algorithms, Springer, third ed., 2007.

Step 1: Fix u_1

$$\mathbf{D} = \mathbf{F} \cdot \mathbf{M}_2 \cdot \mathbf{G}_2 \cdot \mathbf{M}_3 \cdot \mathbf{G}_3.$$

where \mathbf{F} is a fixed transformation, given by $\mathbf{M}_1(u_{10}) \cdot \mathbf{G}_1$. \mathbf{F} and \mathbf{G}_3 are coordinate transformations in the base and moving frame of the 2R-manipulator

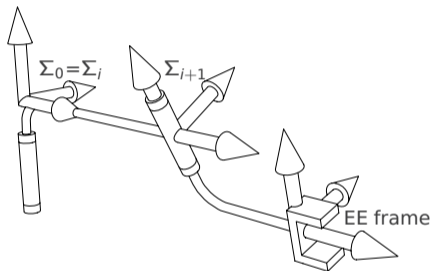


Figure: Canonical 2R-mechanism

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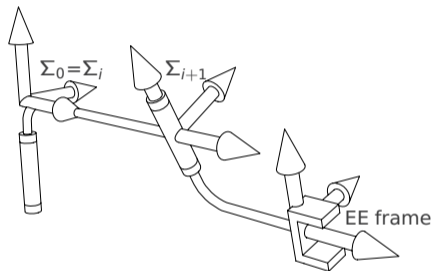


Figure: Canonical 2R-mechanism

matrix representation of this 2R-chain becomes

$$\mathbf{D} = \mathbf{M}_2 \cdot \mathbf{G}_2 \cdot \mathbf{M}_3.$$

Parametric representation of the constraint variety

$$\begin{pmatrix} x_0 \\ x_1 \\ x_2 \\ x_3 \\ y_0 \\ y_1 \\ y_2 \\ y_3 \end{pmatrix} = \begin{pmatrix} (\cos(u_2) \cos(u_3) - \sin(u_2) \sin(u_3) + 1)(1 + \cos(\alpha_2)) \\ (\cos(u_2) + \cos(u_3)) \sin(\alpha_2) \\ (\sin(u_2) - \sin(u_3)) \sin(\alpha_2) \\ (\cos(u_2) \sin(u_3) + \sin(u_2) \cos(u_3))(1 + \cos(\alpha_2)) \\ \frac{1}{2} a_2 (\cos(u_2) \cos(u_3) - \sin(u_2) \sin(u_3) + 1) (\sin \alpha_2) \\ -\frac{1}{2} a_2 (\cos(u_2) + \cos(u_3)) (1 + \cos(\alpha_2)) \\ -\frac{1}{2} a_2 (\sin(u_2) - \sin(u_3)) (1 + \cos(\alpha_2)) \\ \frac{1}{2} a_2 (\cos(u_2) \sin(u_3) + \sin(u_2) \cos(u_3)) (\sin(\alpha_2)) \end{pmatrix}.$$

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By inspection and direct substitution one can verify easily that these coordinates satisfy four independent linear equations:

$$\overline{HC}_{11} : a_2 \sin(\alpha_2) x_0 - 2(1 + \cos(\alpha_2)) y_0 = 0,$$

$$\overline{HC}_{12} : a_2 (1 + \cos(\alpha_2)) x_1 + 2 \sin(\alpha_2) y_1 = 0,$$

$$\overline{HC}_{13} : a_2 (1 + \cos(\alpha_2)) x_2 + 2 \sin(\alpha_2) y_2 = 0,$$

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Applying half tangent substitution ($a l_2 = \tan \frac{\alpha_2}{2}$) these equations rewrite to

$$\overline{HC}_{11} : 2a_2 a l_2 x_0 - 4y_0 = 0,$$

$$\overline{HC}_{12} : 2a_2 x_1 + 4a l_2 y_1 = 0,$$

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$$\overline{HC}_{14} : 2a_2 a l_2 x_3 - 4y_3 = 0.$$

(16)

Parametric representation of the constraint variety

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The constraint variety of a canonical A 2-R chain is represented by four linear equations.

Step 2: Add variation of u_1

$Hc_1(v_1)$:

$$\begin{aligned} & (a_2a_2 - v_1d_2 - a_3a_1 - a_3a_3 - a_1a_1 - a_2a_2a_3a_1 - a_3v_1d_2a_1 \\ & - a_3d_3a_1v_1 - a_3a_1 - d_3v_1)x_0 + (-a_3v_1d_2 + a_2a_2a_3 + a_2a_2a_1 \\ & + a_1 + a_3 - a_3a_1a_1 + v_1d_2a_1 - a_3a_3a_1 + d_3a_1v_1 - a_3d_3v_1)x_1 \\ & + (a_1v_1 - d_2a_1 + a_3d_3 - d_3a_1 + a_2a_2a_1v_1 + a_3d_2 - a_3a_1a_1v_1 \\ & - a_3a_3a_1v_1 + a_3v_1 + a_2a_2a_3v_1)x_2 + (-a_3a_1v_1 + d_2 + d_3 - a_1a_1v_1 \\ & + a_2a_2v_1 - a_3a_1v_1 + a_3d_2a_1 + a_3d_3a_1 - a_2a_2a_3a_1v_1 - a_3a_3v_1)x_3 \\ & + 2(a_3a_1 - 1)y_0 - 2(a_3 + a_1)y_1 - 2(a_1v_1 + a_3v_1)y_2 + 2(a_3a_1v_1 - v_1)y_3 = 0 \end{aligned}$$

Step 3: if necessary add a base transformation -> general 3R-chain

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Step 3: if necessary add a base transformation -> general 3R-chain

All general 3R chains can be written without specifying the Denavit Hartenberg parameters

Inverse kinematics of the general 6R-mechanism

$$\mathbf{M}_1 \cdot \mathbf{G}_1 \cdot \mathbf{M}_2 \cdot \mathbf{G}_2 \cdot \mathbf{M}_3 \cdot \mathbf{G}_3 \cdot \mathbf{M}_4 \cdot \mathbf{G}_4 \cdot \mathbf{M}_5 \cdot \mathbf{G}_5 \cdot \mathbf{M}_6 \cdot \mathbf{G}_6 = \mathbf{A}$$

\mathbf{A} is the given endeffector pose w.r.t. the base coordinate system

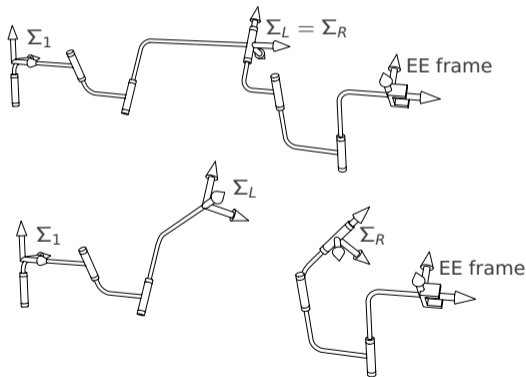


Figure: Cutting of the 6R into two 3R serial chains

Constraint variety of the left 3R-chain (= canonical 3-R chain):

$$\mathbf{T}_1 = \mathbf{M}_1 \cdot \mathbf{G}_1 \cdot \mathbf{M}_2 \cdot \mathbf{G}_2 \cdot \mathbf{M}_3 \cdot \mathbf{G}_3.$$

Constraint variety of the right 3R-chain (= general 3R-chain):

$$\mathbf{T}_2 = \mathbf{A} \cdot \mathbf{G}_6^{-1} \cdot \mathbf{M}_6^{-1} \cdot \mathbf{G}_5^{-1} \cdot \mathbf{M}_5^{-1} \cdot \mathbf{G}_4^{-1} \cdot \mathbf{M}_4^{-1}.$$

Theorem

Geometrically the solution of the inverse kinematic problem of a serial 6R-chain is equivalent to the intersection of eight one parameter sets of hyperplanes with S_6^2 in P^7 .

Constraint Equations

- *Using geometric properties of the mechanism*

properties can be for example: one point of the moving system (end effector system) is bound to move on a line, a circle, a sphere or a plane.

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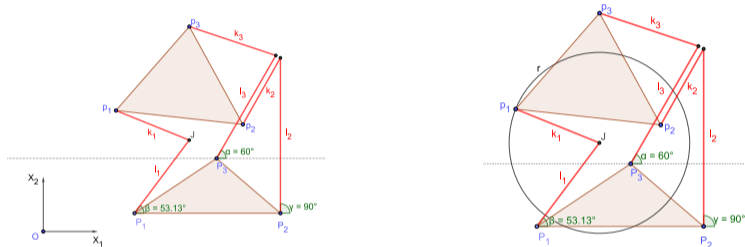
- *Linear implicitization algorithm (LIA)*

guarantees a complete solution of the elimination.

algorithm essentially solves an overconstrained linear system which can be very large in case of high degree polynomial constraint equations.

Geometric constraint equations

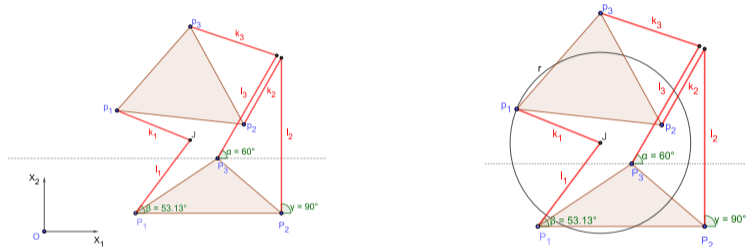
Example: planar 3-RRR manipulator



$$x_1^2 + x_2^2 - 2mx_0x_1 - 2nx_0x_2 + (m^2 + n^2 - r^2)x_0^2 = 0$$

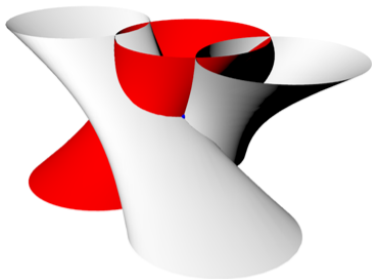
Geometric constraint equations

Example: planar 3-RRR manipulator



$$X_1^2 + X_2^2 - 2mX_0X_1 - 2nX_0X_2 + (m^2 + n^2 - r^2)X_0^2 = 0$$

$$(x^2 + y^2 + m^2 - 2mx + n^2 - 2ny - r^2)x_0^2 + 4(my - nx)x_0x_3 + 4(m - x)x_0y_1 + 4(n - y)x_0y_2 + (x^2 + y^2 + m^2 + 2mx + n^2 + 2ny - r^2)x_3^2 + 4(y + n)x_3y_1 - 4(x + m)x_3y_2 + 4y_1^2 + 4y_2^2 = 0.$$



$$P_1 = [1, 0, 0]^T, \quad P_2 = [1, A_2, 0]^T, \quad P_3 = [1, A_3, B_3]^T,$$
$$p_1 = [1, 0, 0]^T, \quad p_2 = [1, a_2, 0]^T, \quad p_3 = [1, a_3, b_3]^T.$$

Revolute input joints:

$$m_1 = l_1 \frac{1-u^2}{1+u^2}, \quad m_2 = l_2 \frac{1-v^2}{1+v^2} + A_2, \quad m_3 = l_3 \frac{1-w^2}{1+w^2} + A_3,$$
$$n_1 = l_1 \frac{2u}{1+u^2}, \quad n_2 = l_2 \frac{2v}{1+v^2}, \quad n_3 = l_3 \frac{2w}{1+w^2} + B_3.$$

$$h_1 : (l_1^2 - k_1^2)(x_0^2 + x_3^2) + 4l_1 \left(\frac{1 - u^2}{1 + u^2} (x_0y_1 - x_3y_2) + \frac{2u}{1 + u^2} (x_0y_2 + x_3y_1) \right) + 4(y_1^2 + y_2^2) = 0,$$

$$h_2 : \left(\frac{r_1r_2v^2 + r_3r_4}{v^2 + 1} \right) x_0^2 + \left(\frac{r_5r_6v^2 + r_7r_8}{v^2 + 1} \right) x_3^2 - 4a_2(x_0y_1 + x_3y_2) +$$

$$4 \left(l_2 \frac{1 - v^2}{1 + v^2} + A_2 \right) (x_0y_1 - x_3y_2) + 4l_2 \frac{2v}{1 + v^2} (a_2x_0x_3 + x_0y_2 + x_3y_2) + 4(y_1^2 + y_2^2) = 0,$$

$$h_3 : \frac{(q_1^2 + q_2)w^2 + 4l_3(B_3 - b_3)w + q_4^2 + q_2q_3}{1 + w^2} x_0^2 + \left(4 \left(\frac{l_3(1 - w^2)}{w^2 + 1} + A_3 \right) b_3 - \left(4 \left(\frac{2wl_3}{1 + w^2} + B_3 \right) a_3 \right) \right) x_0x_3$$

$$\left(-4a_3 + 4l_3 \frac{1 - w^2}{w^2 + 1} + 4A_3 \right) x_0y_1 + \left(-4b_3 + \frac{8wl_3}{w^2 + 1} + 4B_3 \right) x_0y_2 + \left(4b_3 + \frac{8wl_3}{w^2 + 1} + 4B_3 \right) x_3y_1$$

$$+ \left(-4a_3 - 4l_3 \frac{1 - w^2}{w^2 + 1} - 4A_3 \right) x_3y_2 \frac{(q_5^2 + q_6q_7)w^2 + 4l_3(B_3b_3)w + q_8^2 + q_6q_7}{1 + w^2} x_3^2 + 4(y_1^2 + y_2^2) = 0,$$

Using the three equations h_1, h_2, h_3 and a normalization condition one can solve the direct kinematics (DK), the inverse kinematics (IK), the forward and the inverse singularities completely.

The following design variables are assigned to a 3-RRR planar parallel manipulator:

$$A_2 = 16, A_3 = 9, B_3 = 6, a_2 = 14, a_3 = 7, b_3 = 10, l_1 = 10, l_2 = 17, l_3 = 13, \\ k_1 = \sqrt{75}, k_2 = \sqrt{70}, k_3 = 10.$$

Three input variables are given by

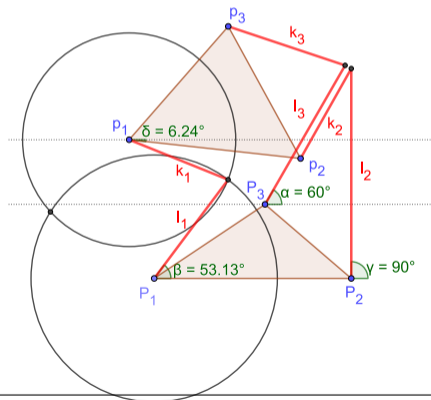
$$u = \frac{1}{2}, v = 1, w = \frac{\sqrt{3}}{3}.$$

Constraint equations simplify considerably

$$h_1 : 25x_3^2 + 32x_3y_1 - 24x_3y_2 + 4y_1^2 + 4y_2^2 + 24y_1 + 32y_2 + 25 = 0, \\ h_2 : 1119x_3^2 + 68x_3y_1 - 120x_3y_2 + 4y_1^2 + 4y_2^2 - 952x_3 + 8y_1 + 68y_2 + 223 = 0, \\ h_3 : 620x_3 + \frac{2025x_3^2}{4} - 130\sqrt{3} - \frac{191}{4} + 40y_1x_3 + 34y_1 - 90x_3y_2 - 40y_2 + 4y_1^2 + \\ 4y_2^2 + \left(20x_3^2 + 4y_1x_3 - 28x_3 + 4y_2\right) \left(\frac{13\sqrt{3}}{2} + 6\right) + \left(x_3^2 + 1\right) \left(\frac{13\sqrt{3}}{2} + 6\right)^2 = 0.$$

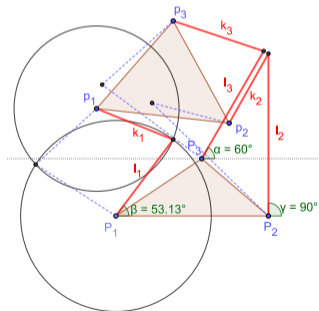
Direct Kinematics:

$$\begin{aligned} &1012018158645001 x_3^6 + 373126531431576 \sqrt{3}x_3^5 + 828170897821956 \sqrt{3}x_3^4 \\ &- 1870238901095276 x_3^5 - 3830372502668712 \sqrt{3}x_3^3 - 309592552617273 x_3^4 - \\ &1367698801300104 \sqrt{3}x_3^2 + 5703740216839288 x_3^3 + 2552443644341760 \sqrt{3}x_3 + \\ &2666944473586507 x_3^2 - 584052482710476 \sqrt{3} - 4438269370622172 x_3 + \\ &1009620776386125 = 0. \end{aligned}$$



Inverse Kinematics

$$\begin{aligned}
 h_1 : & 25u^2x_3^2 + 40u^2x_3y_2 + 4u^2y_1^2 + 4u^2y_2^2 - 40u^2y_1 + 80ux_3y_1 + 25u^2 + 80uy_2 + 25x_3^2 - \\
 & 40x_3y_2 + 4y_1^2 + 4y_2^2 + 40y_1 + 25 = 0 \\
 h_2 : & 99v^2x_3^2 - 52v^2x_3y_2 + 4v^2y_1^2 + 4v^2y_2^2 - 60v^2y_1 + 136vx_3y_1 + 155v^2 - 1904vx_3 + \\
 & 136vy_2 + 2139x_3^2 - 188x_3y_2 + 4y_1^2 + 4y_2^2 + 76y_1 + 291 = 0 \\
 h_3 : & 165w^2x_3^2 + 64w^2x_3y_1 - 12w^2x_3y_2 + 4w^2y_1^2 + 4w^2y_2^2 - 328w^2x_3 - 44w^2y_1 - 16w^2y_2 + \\
 & 832wx_3^2 + 104wx_3y_1 + 37w^2 - 728wx_3 + 104wy_2 + 997x_3^2 + 64x_3y_1 - 116x_3y_2 + 4y_1^2 + \\
 & 4y_2^2 - 208w + 712x_3 + 60y_1 - 16y_2 + 14 = 0.
 \end{aligned} \tag{17}$$



$$\mathbf{J}_o \dot{\mathbf{y}} + \mathbf{J}_i \dot{\mathbf{t}} = 0, \quad (18)$$

where

$$\mathbf{J}_o = \begin{bmatrix} \frac{\partial n}{\partial x_0} & \frac{\partial n}{\partial x_3} & 0 & 0 \\ \frac{\partial h_1}{\partial x_0} & \frac{\partial h_1}{\partial x_3} & \frac{\partial h_1}{\partial y_1} & \frac{\partial h_1}{\partial y_2} \\ \frac{\partial h_2}{\partial x_0} & \frac{\partial h_2}{\partial x_3} & \frac{\partial h_2}{\partial y_1} & \frac{\partial h_2}{\partial y_2} \\ \frac{\partial h_3}{\partial x_0} & \frac{\partial h_3}{\partial x_3} & \frac{\partial h_3}{\partial y_1} & \frac{\partial h_3}{\partial y_2} \end{bmatrix}, \quad \mathbf{J}_i = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & \frac{\partial h_1}{\partial u} & 0 & 0 \\ 0 & 0 & \frac{\partial h_2}{\partial v} & 0 \\ 0 & 0 & 0 & \frac{\partial h_3}{\partial w} \end{bmatrix},$$

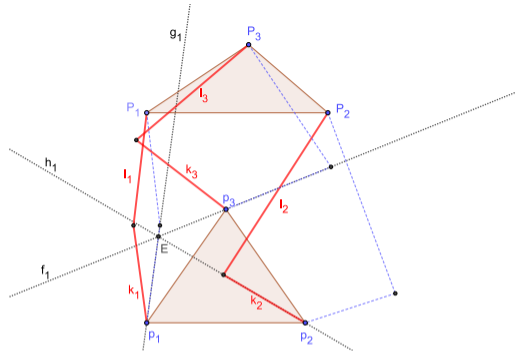
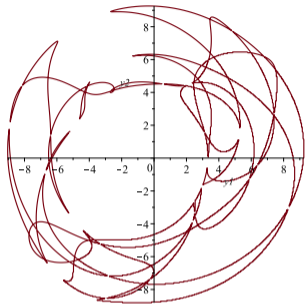
Forward singularities: $\dot{\mathbf{t}} = [0, 0, 0, 0]^T$

$$\mathbf{J}_o \dot{\mathbf{y}} = 0.$$

Determinant of $\mathbf{J}_o \rightarrow h_4 = 0$ polynomial of degree 10 in the unknowns $x_0, x_3, y_1, y_2, u, v, w \rightarrow h_1, h_2, h_3, h_4$ system of four algebraic equations

elimination of u, v, w yields a polynomial of degree 44 which describes all forward singularities

one could also eliminate the Study parameters and would get the forward singularities in joint space



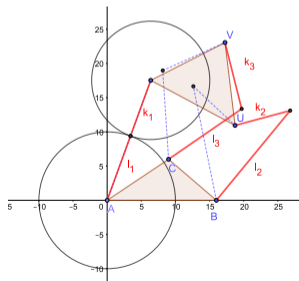
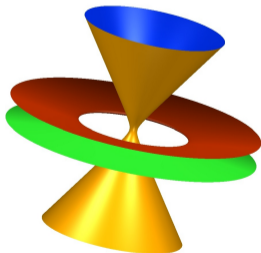
Inverse singularities:

$$\mathbf{J}_i \dot{\mathbf{t}} = 0.$$

It is quite obvious that this determinant factors into three parts:

$$h_5 : [(B_3x_0^2 + B_3x_3^2 - 2a_3x_0x_3 - b_3x_0^2 + b_3x_3^2 + 2x_0y_2 + 2x_3y_1)w^2 + (2A_3x_0^2 + 2A_3x_3^2 - 2a_3x_0^2 + 2a_3x_3^2 + 4b_3x_0x_3 + 4x_0y_1 - 4x_3y_2)w - 2x_0y_2 - 2x_3y_1 - B_3x_0^2 - B_3x_3^2 + 2a_3x_0x_3 + b_3x_0^2 - b_3x_3^2] l_3 \cdot [(-a_2x_0x_3 + x_0y_2 + x_3y_1)v^2 + (A_2x_0^2 + A_2x_3^2 - a_2x_0^2 + a_2x_3^2)v + a_2x_0x_3 + 2vx_0y_1 - 2vx_3y_2 - x_0y_2 - x_3y_1] l_2] \cdot [(u^2x_0y_2 + u^2x_3y_1 + 2ux_0y_1 - 2ux_3y_2 - x_0y_2 - x_3y_1)l_1] = 0.$$

In kinematic image space:



Inverse singularities in joint space:

system of equations: $\mathcal{S} = \{h_1, h_2, h_3, h_5\}$ in $x_0, x_3, y_1, y_2, u, v, w$ eliminate Study parameters!

result is equation of degree 28 in u, v, w .

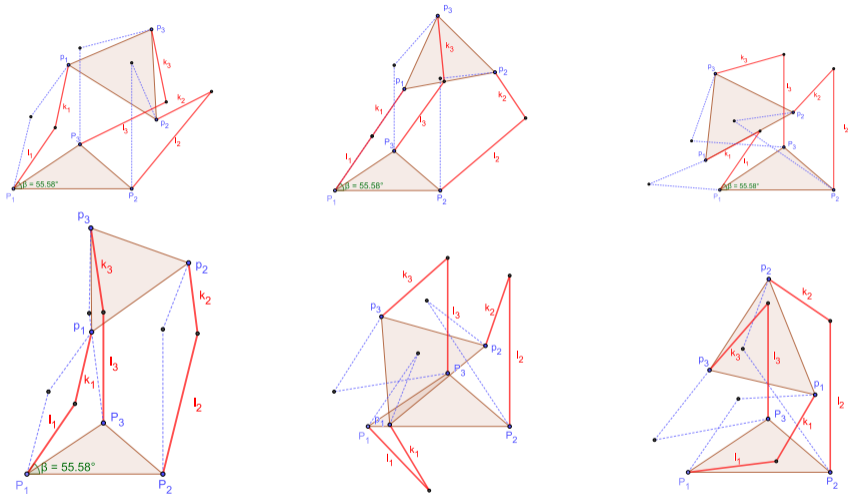
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Compute one point on singularity surface and from this the pose of the manipulator!



Elimination Method

simple recipe: Write the forward kinematics of the kinematic chain and than eliminate the motion parameters

When n degree of freedom of the kinematic chain then:

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Example:

$$\mathbf{I} = [1 : u : v : uv : -uav : av : ua : -a].$$

homogeneous vector equation consists of eight component equations

$$\rho x_0 = 1, \rho x_1 = u, \rho x_2 = v, \rho x_3 = uv, \rho y_0 = -auv, \rho y_1 = av, \rho y_2 = au, \rho y_3 = -a.$$

eliminate the motion parameters u and v

$$x_3 - x_1x_2 = 0, \quad y_0 + ax_1x_2 = 0, \quad y_1 - ax_2 = 0, \quad y_2 - ax_1 = 0, \quad y_3 + a = 0.$$

five?

manipulation and observing that the Study quadric has to be fulfilled yields

$$y_0 + ax_3 = 0, \quad y_1 - ax_2 = 0, \quad y_2 - ax_1 = 0, \quad y_3 + a = 0.$$

Linear Implicitization Algorithm (LIA)

Is there an algorithm that derives “automatically” from a parametric representation of the (allowed) kinematic chain a minimal set of implicit equations that completely describes this kinematic chain?

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Two basic ideas:

- a kinematic chain built from only revolute and prismatic joints can be represented by a set of polynomials
- the parametric expressions have to fulfill the polynomial equations

- there exists a one-to-one correspondence from all spatial transformations to the Study quadric

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 - collect with respect to the powerproducts of the t_i and extract their coefficients \rightarrow
 - system of linear equations in the $\binom{n+7}{n}$ coefficients C_k
- determine C_k
- possibly increase the degree of the ansatz polynomial

Example: Canonical leg of a Stewart-Gough platform (UPS-chain)



Denavit-Hartenberg parameters:

	α_j	a_j	d_j
G₁	$\frac{\pi}{2}$	0	0
G₂	0	L	0
G₃	$\frac{\pi}{2}$	0	0
G₄	$\frac{\pi}{2}$	0	0

- Write the forward kinematics of the canonical chain

$$\mathbf{D} = \mathbf{M}_1 \cdot \mathbf{G}_1 \cdot \mathbf{M}_2 \cdot \mathbf{G}_2 \cdot \mathbf{M}_3 \cdot \mathbf{G}_3 \cdot \mathbf{M}_4 \cdot \mathbf{G}_4 \cdot \mathbf{M}_5.$$

- perform half-tangent substitution to make the equations algebraic.

$$x_0 = -1 + t_5 t_1 - t_5 t_2 - t_5 t_1 t_2 t_3 + t_2 t_5 t_1 t_4 - t_1 t_4 - t_5 t_4 - t_5 t_3 + t_4 t_1 t_2 t_3 + t_4 t_2 t_3 t_5 - t_1 t_2 - t_4 t_3 - t_4 t_2 + t_4 t_1 t_3 t_5 - t_1 t_3 + t_2 t_3$$

$$x_1 = -t_4 t_1 t_2 t_3 - t_5 t_1 t_2 t_3 - t_2 t_5 t_1 t_4 - t_1 t_2 - t_4 t_1 t_3 t_5 - t_1 t_3 + t_1 t_4 + t_5 t_1 + t_4 t_2 t_3 t_5 - t_2 t_3 - t_4 t_2 + t_5 t_2 - t_4 t_3 + 1 + t_5 t_3 - t_5 t_4$$

$$x_2 = t_1 + t_2 - t_1 t_2 t_3 - t_4 t_1 t_2 + t_1 t_4 t_2 t_3 t_5 - t_4 + t_5 t_1 t_2 + t_3 + t_2 t_5 t_4 + t_4 t_2 t_3 + t_5 t_2 t_3 - t_4 t_1 t_3 - t_5 + t_5 t_1 t_3 - t_5 t_1 t_4 + t_4 t_3 t_5$$

$$x_3 = -t_1 + t_2 + t_1 t_2 t_3 - t_5 t_1 t_3 - t_4 t_1 t_2 + t_1 t_4 t_2 t_3 t_5 + t_4 - t_5 t_1 t_2 + t_3 - t_5 t_1 t_4 - t_4 t_2 t_3 - t_4 t_1 t_3 - t_5 + t_5 t_2 t_3 - t_2 t_5 t_4 - t_4 t_3 t_5$$

$$y_0 = \dots$$

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$$y_0 = \dots$$

- Make a general Ansatz polynomial in Study coordinates.
- Substitute the above equations.
- Order with respect to the t_j .

$$x_0 = -1 + t_5 t_1 - t_5 t_2 - t_5 t_1 t_2 t_3 + t_2 t_5 t_1 t_4 - t_1 t_4 - t_5 t_4 - t_5 t_3 + t_4 t_1 t_2 t_3 + t_4 t_2 t_3 t_5 - t_1 t_2 - t_4 t_3 - t_4 t_2 + t_4 t_1 t_3 t_5 - t_1 t_3 + t_2 t_3$$

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$$(C_3 L + C_1 L + 2C_4 - 2C_2)t_1 + (-C_7 L + 2C_6 + C_5 L + 2C_8)t_4 t_2 t_3 t_5 + (C_7 L + C_5 L + 2C_8 - 2C_6)t_4 t_1 t_3 t_5 + \dots + (C_3 L + C_1 L + 2C_4 - 2C_2)t_4 t_2 t_3 = 0.$$

$$\begin{aligned}
x_0 &= -1 + t_5 t_1 - t_5 t_2 - t_5 t_1 t_2 t_3 + t_2 t_5 t_1 t_4 - t_1 t_4 - t_5 t_4 - t_5 t_3 + t_4 t_1 t_2 t_3 + t_4 t_2 t_3 t_5 - t_1 t_2 - \\
&\quad t_4 t_3 - t_4 t_2 + t_4 t_1 t_3 t_5 - t_1 t_3 + t_2 t_3 \\
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&\quad - t_4 t_2 + t_5 t_2 - t_4 t_3 + 1 + t_5 t_3 - t_5 t_4 \\
x_2 &= t_1 + t_2 - t_1 t_2 t_3 - t_4 t_1 t_2 + t_1 t_4 t_2 t_3 t_5 - t_4 + t_5 t_1 t_2 + t_3 + t_2 t_5 t_4 + t_4 t_2 t_3 + t_5 t_2 t_3 - t_4 t_1 t_3 \\
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$$\begin{aligned}
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&+ (C_7 L + C_5 L + 2C_8 - 2C_6)t_4 t_1 t_3 t_5 + \dots + (C_3 L + C_1 L + 2C_4 - 2C_2)t_4 t_2 t_3 = 0.
\end{aligned}$$

Solve the linear system

$$(y_0^2 + y_1^2 + y_2^2 + y_3^2 - \frac{1}{4}L^2(x_0^2 + x_1^2 + x_2^2 + x_3^2))\lambda + (x_0 y_0 + x_1 y_1 + x_2 y_2 + x_3 y_3)\mu = 0.$$

how do we obtain the constraint equations of a chain in general position from the constraint equations of a kinematic chain in canonical position?

M. Pfurner. Analysis of spatial serial manipulators using kinematic mapping. PhD thesis, University of Innsbruck, 2006. URL <http://repository.uibk.ac.at>.

answer:

Changes of coordinate systems in base and end-effector coordinate system induce linear transformations of the Study coordinates

important consequence:

These transformations make the equations more complicated but do not change their degree!!!

$$\mathbf{F} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ A_1 & 1 & 0 & 0 \\ B_1 & 0 & 1 & 0 \\ C_1 & 0 & 0 & 1 \end{bmatrix}, \quad \mathbf{M} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ -a_1 & 1 & 0 & 0 \\ -b_1 & 0 & 1 & 0 \\ -c_1 & 0 & 0 & 1 \end{bmatrix}.$$

$$\mathbf{F} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ A_1 & 1 & 0 & 0 \\ B_1 & 0 & 1 & 0 \\ C_1 & 0 & 0 & 1 \end{bmatrix}, \quad \mathbf{M} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ -a_1 & 1 & 0 & 0 \\ -b_1 & 0 & 1 & 0 \\ -c_1 & 0 & 0 & 1 \end{bmatrix}.$$

$$\mathbf{T}_m \mathbf{T}_f = \begin{bmatrix} 4 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 4 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 4 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 4 & 0 & 0 & 0 & 0 & 0 \\ 0 & -2a_1 + 2A_1 & -2b_1 + 2B_1 & -2c_1 + 2C_1 & 4 & 0 & 0 & 0 & 0 \\ 2a_1 - 2A_1 & 0 & 2c_1 + 2C_1 & -2b_1 - 2B_1 & 0 & 4 & 0 & 0 & 0 \\ 2b_1 - 2B_1 & -2c_1 - 2C_1 & 0 & 2a_1 + 2A_1 & 0 & 0 & 4 & 0 & 0 \\ 2c_1 - 2C_1 & 2b_1 + 2B_1 & -2a_1 - 2A_1 & 0 & 0 & 0 & 0 & 4 & 0 \end{bmatrix}.$$

Applying these transformations to the canonical chain yields

$$\begin{aligned} & ((a_1 - A_1)x'_1 + (b_1 - B_1)x'_2 + (c_1 - C_1)x'_3 + 2y'_0)^2 + \\ & ((-a_1 + A_1)x'_0 + (-c_1 - C_1)x'_2 + (b_1 + B_1)x'_3 + 2y'_1)^2 + \\ & ((-b_1 + B_1)x'_0 + (c_1 + C_1)x'_1 + (-a_1 - A_1)x'_3 + 2y'_2)^2 + \\ & ((-c_1 + C_1)x'_0 + (-b_1 - B_1)x'_1 + (a_1 + A_1)x'_2 + 2y'_3)^2 - \\ & \frac{1}{4}L^2 (4x_0'^2 + 4x_1'^2 + 4x_2'^2 + 4x_3'^2) = 0. \end{aligned}$$