



# System-wide Power Management for Real-Time Systems

**Roberto Medina** and Liliana Cucu  
`roberto.medina-bonilla@inria.fr`

RTSOPS

## Context and motivation

- ▶ Reactive embedded systems
- ▶ Time constraints
- ▶ Battery powered



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## Challenges

- ▶ ↗ functionalities
- ▶ ↗ autonomy
- ▶ ↘ SWaP
- ▶ COTS



# Energy management for RT systems

## Dynamic Voltage and Frequency Scaling (DVFS)

- ▶  $\searrow$  voltage  $\rightarrow$   $\searrow$  frequency  $\rightarrow$   $\nearrow$  execution time.
- ▶ Derive a proper speed to meet deadlines.

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## Dynamic Power Management (DPM)

- ▶ CPUs have low-power states, barely consuming energy.
- ▶ Know when system can be put into this low-power state.

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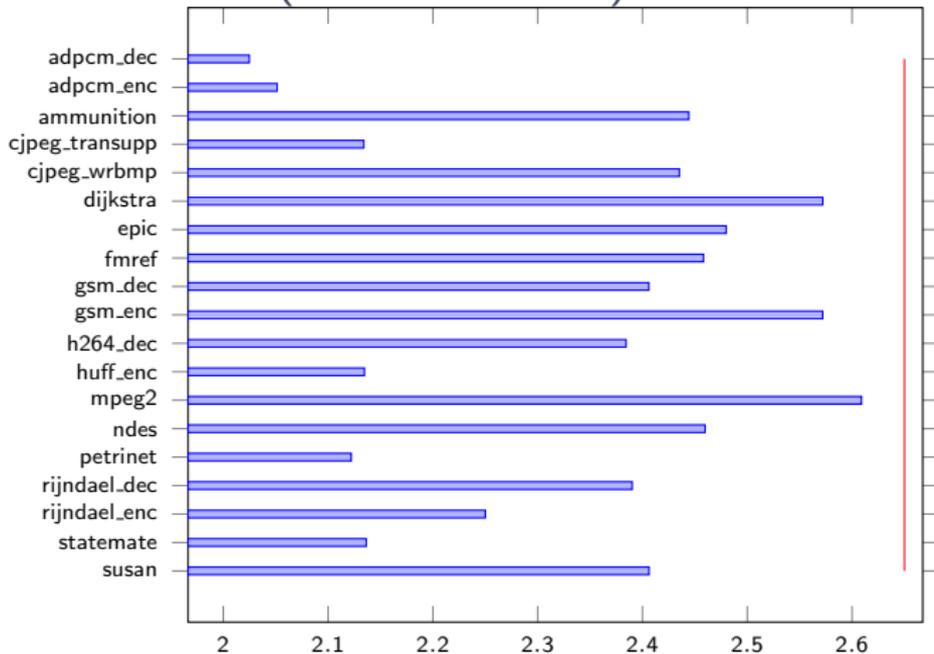
### How does $C_i$ evolve w.r.t. frequency?

- ▶ Proportional to frequency? i.e.  $C_i/s$ 
  - ▶ Linux GRUB-PA, DRA, AGR...
- ▶ Fixed + frequency-dependent parts? i.e.  $C_i^{fix} + C_i^{var}/s$ 
  - ▶ FAST, Aydin *et al.* 2006...

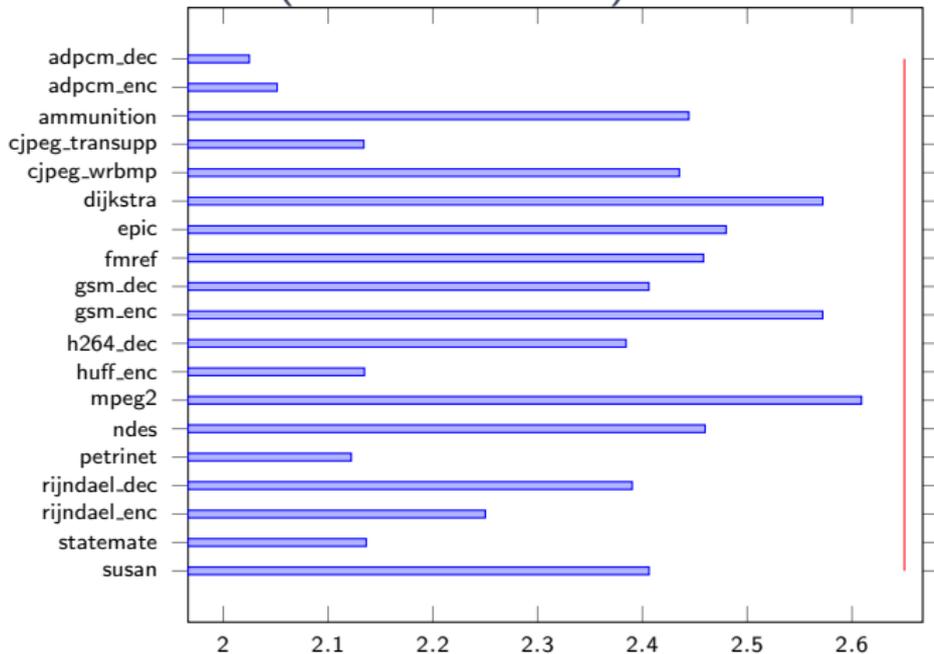
## Experimental setup

- ▶ Run TACLeBench tests on isolation, *i.e.* one core = one benchmark.
- ▶ Perform 500 consecutive runs of the application.
- ▶ Processor speed set to *min* or *max*.
- ▶ Measure execution time and CPU cycles.
- ▶ Platforms:
  1. Intel i7-8650U, Linux 5.1.16, L1-L3 caches, 800MHz - 2100Mhz, DDR4 1200MHz.
  2. ARM Cortex A-53, Linux 4.19.56, L1-L2 caches, 600MHz - 1400MHz, LPDDR2 500MHz.

## Execution time (Intel i7-8650U)

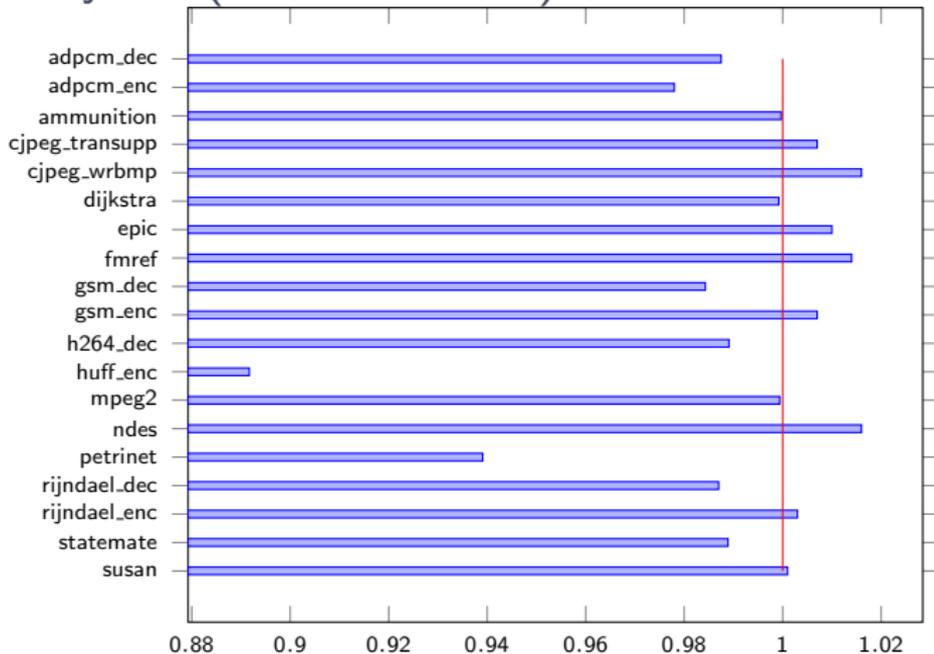


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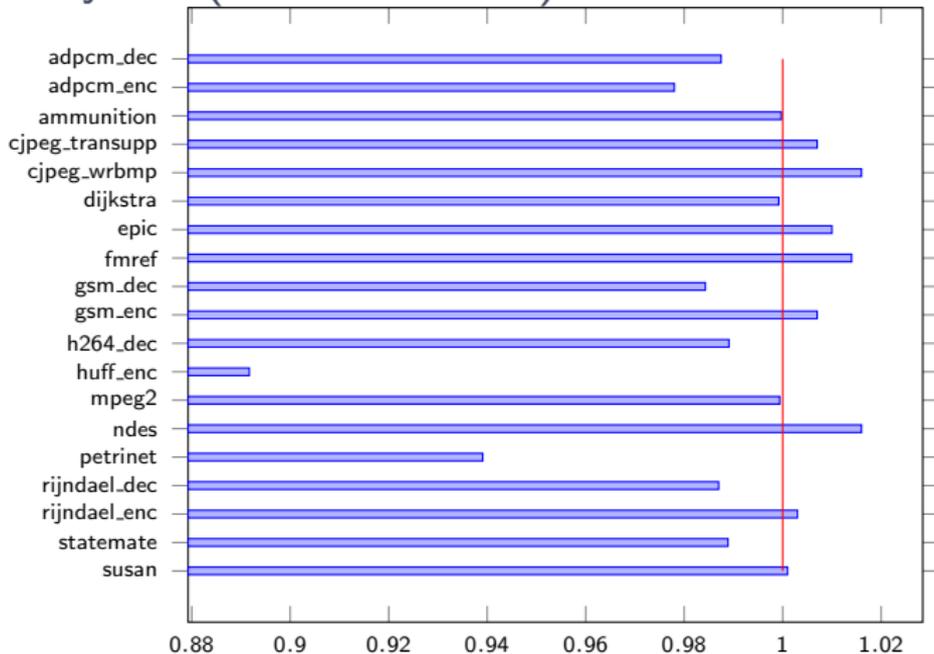


- ▶ Theoretical speedup never reached.
- ▶  $C_i$  not proportional to CPU frequency.

## CPU Cycles (Intel i7-8650U)

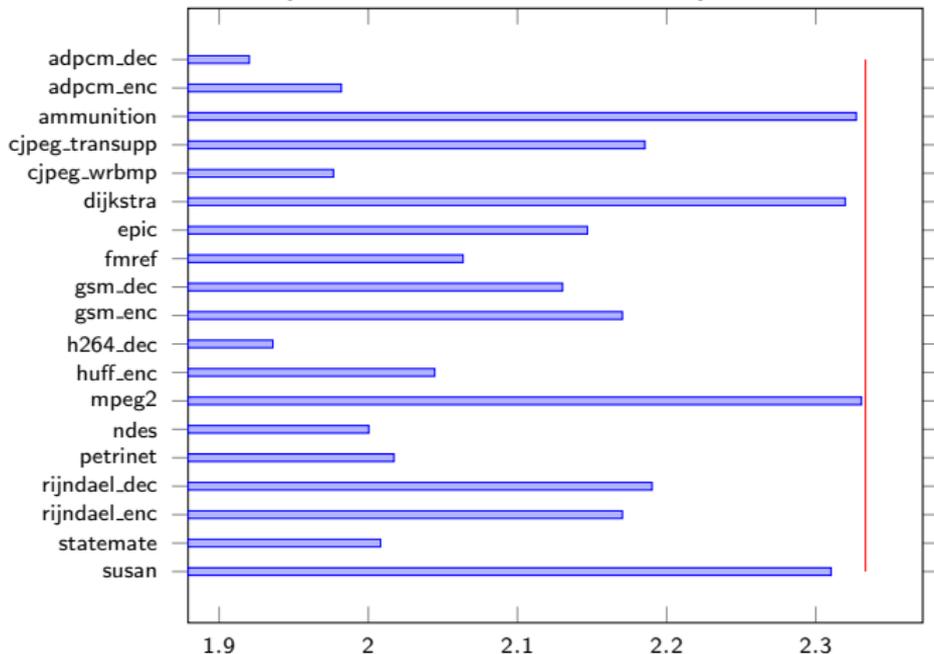


## CPU Cycles (Intel i7-8650U)

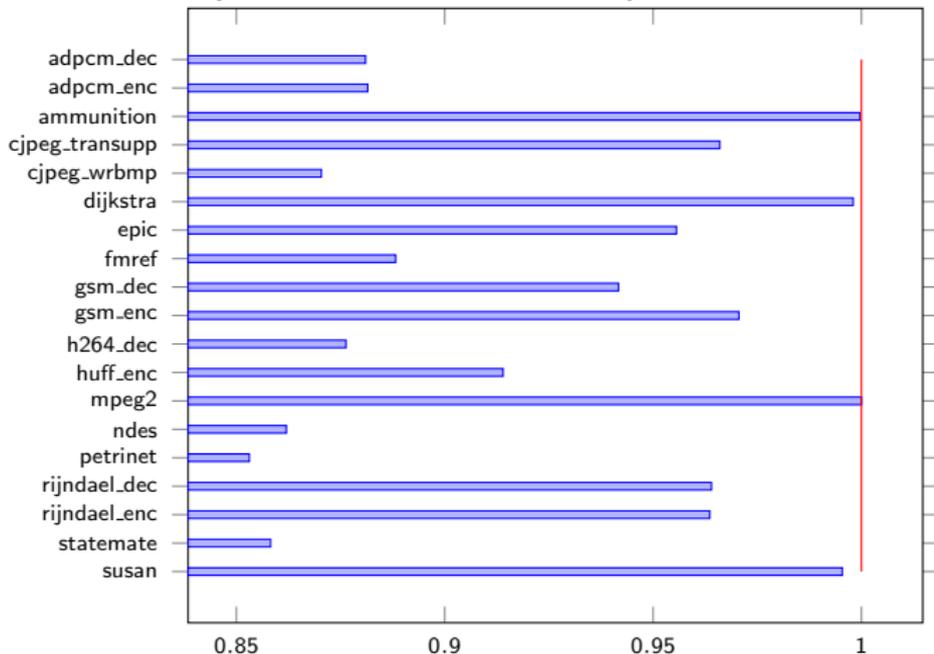


- ▶  $> 1 \rightarrow$  less cycles spent in the processor ✓
- ▶ Generally programs spend additional cycles waiting for the bus and memory (slower).

## Execution time (ARM Cortex A-53)



## CPU Cycles (ARM Cortex A-53)



## Takeaway messages

- ▶ Tasks have different behaviors benefiting more or less on processor speed.
- ▶  $C_i$  is not proportional to CPU frequency.
- ▶ Bus and memory need to be considered.
  - ▶ Model with a fixed part seems ok, but...
  - ▶ Requires a deep knowledge about the program and architecture.

## Probabilistic RT systems

$$\tau_i = \left( C_i = \begin{pmatrix} 2 & 3 & 8 \\ 0.5 & 0.3 & 0.2 \end{pmatrix}, T_i, D_i \right)$$

- ▶ RTA can guarantee a DMP for the system.
- ▶ Systems have a degree of schedulability with a high utilization rate ( $U \geq 1$ ).
- ▶ ↗ functionalities.

## Open problems: Frequency scaling and pET (1/2)

How does the pET change w.r.t. CPU frequency?

$$c_i^f = \begin{pmatrix} ? & ? & ? & ? \\ ? & ? & ? & ? \end{pmatrix}$$

- ▶ Not proportional to processor speed.
- ▶ Obtain information about memory instructions (e.g. FAST) very time consuming.
- ▶ Difficult to predict on COTS.

## Open problems: Frequency scaling and pET (1/2)

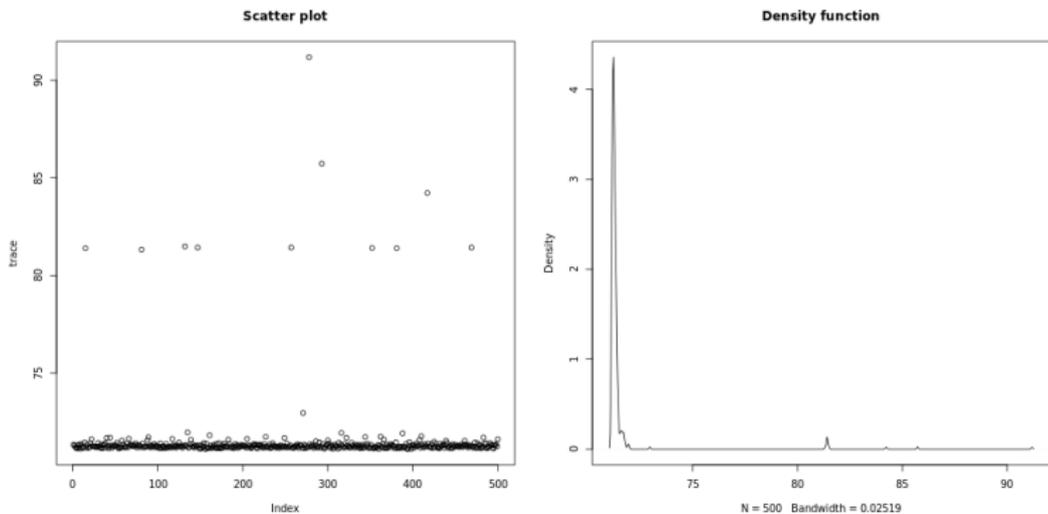


Figure: dijkstra @ 1400MHz

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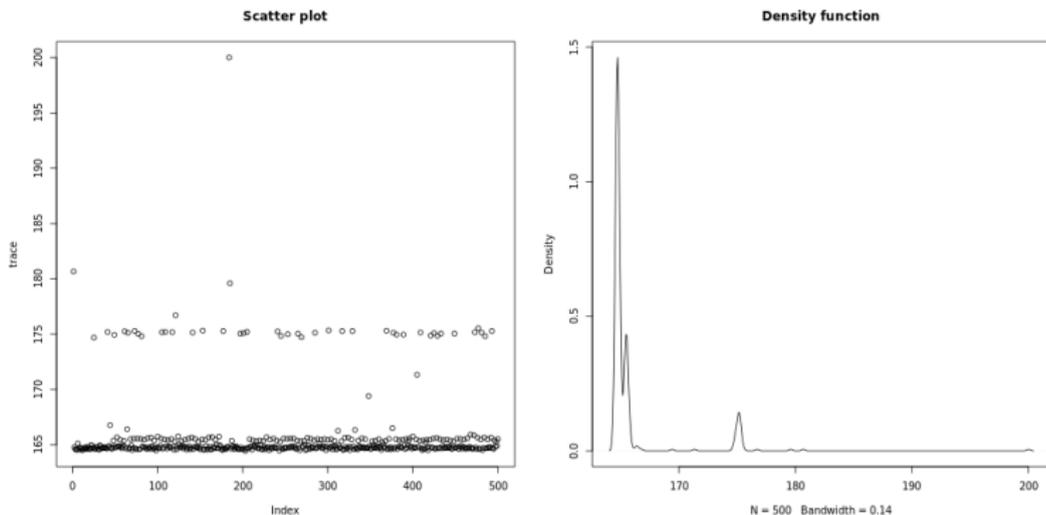


Figure: dijkstra @ 600MHz

## Open problems: Frequency scaling and pET (2/2)

### Can probabilistic RT system benefit from DVFS?

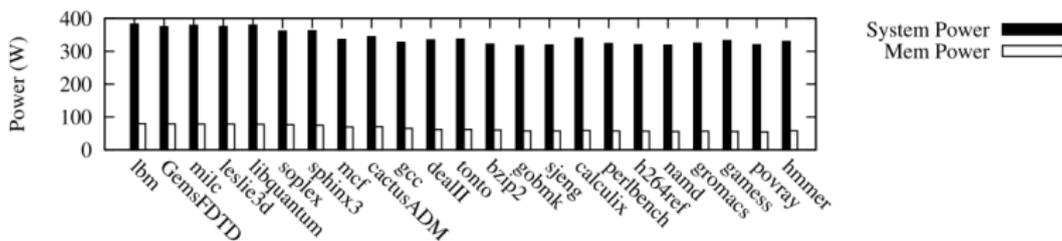
*We ran experiments where the actual execution time follows a normal or uniform probability distribution function.*

“Power-Aware Scheduling for Periodic Real-Time Tasks”  
Aydin et al., IEEE Transactions on Computers, 2004

- ▶ More precise distribution to know when to be aggressive.

# Open problems: memory frequency scaling (1/2)

- ▶ Memory energy consumption is significant ( $\sim 20\text{-}25\%$ )

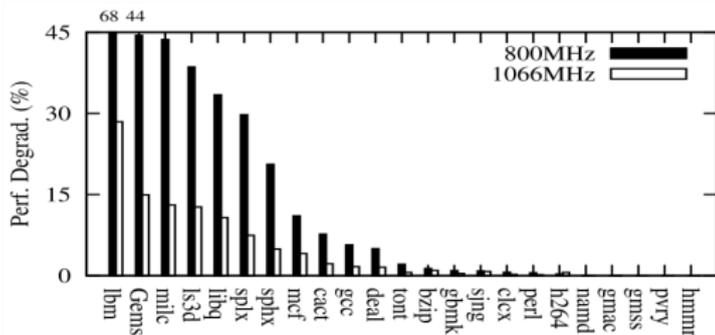


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Can DVFS be exploited at a memory level?

<sup>1</sup> "Memory power management via dynamic voltage/frequency scaling", David et al, 8th ACM international conference on Autonomic computing. 2011

## Open problems: memory frequency scaling (2/2)



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How does the pET change w.r.t. memory frequency?

- ▶ Tasks less affected by memory accesses → scale down memory frequency.

<sup>1</sup> "Memory power management via dynamic voltage/frequency scaling", David et al, 8th ACM international conference on Autonomic computing. 2011



Thank you  
Any question?