

# Toward a Certified Information Flows Analysis for JAVASCRIPT

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JSCert meeting

- 1 Motivation
- 2 Tracked Sublanguage
- 3 Using Pretty-Big-Step Semantics to Extract Flows
- 4 Extensions

## Tainting, dynamic information flow

```
x = private ;  
/* ... */  
public = y ;
```

This has already been done for other languages, but also for JAVASCRIPT:

- *Noninterference through secure multi-execution*, DEVRIESE and PIESSENS;
- *FlowFox: a Web Browser with Flexible and Precise Information Flow Control*, DE GROEF, DEVRIESE, NIKIFORAKIS and PIESSENS.

# Direct Flows

## Non-interference

If we change any private value, we don't produce any observational changes in the public ones.

## Goal for JAVASCRIPT

Tracking direct flows (weaker than non-interference).

## Undetected Flows

```
if (private)
  public = 1 ;
else public = 2 ;
```

Indirect Flows

```
if (complexFunction ())
  /* false in practise */
  public = private ;
```

Dynamic Flows

# Wish List

- Tracking objects.
- Prototyping.
- Functions.
- eval?
- ...

```
o = {} ;  
o.x = private ;  
public = o.x ;
```

# Wish List

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```
c = { prototype: {x: private} } ;  
o = new c ;  
public = o.x ;
```



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## Flow sensitive

Keep trace of time.

```
tmp = private ;  
/* ... */  
tmp = public ;  
public = tmp ;
```



# What We've Got: O'WHILE

$s ::=$

| skip

|  $s_1; s_2$

| if  $e$  then  $s_1$  else  $s_2$

| while  $e$  do  $s$

|  $x = e$

|  $e_1.f = e_2$

| delete  $e.f$

$e ::=$

|  $c$

|  $x$

|  $e_1 \text{ op } e_2$

|  $\{\}$

|  $e.f$

# What's Lacking

- Closures.

In progress: closures à la  $\lambda_{JS}$ .

- eval.

Problems of lexing and parsing

Restraining it to an already parsed AST:

$$\text{eval} \left( \begin{array}{c} = \\ / \quad \backslash \\ x \quad e \end{array} \right).$$

- $e1[e2]$ .

Development of special lattices to track strings representing numbers, identifiers, etc.

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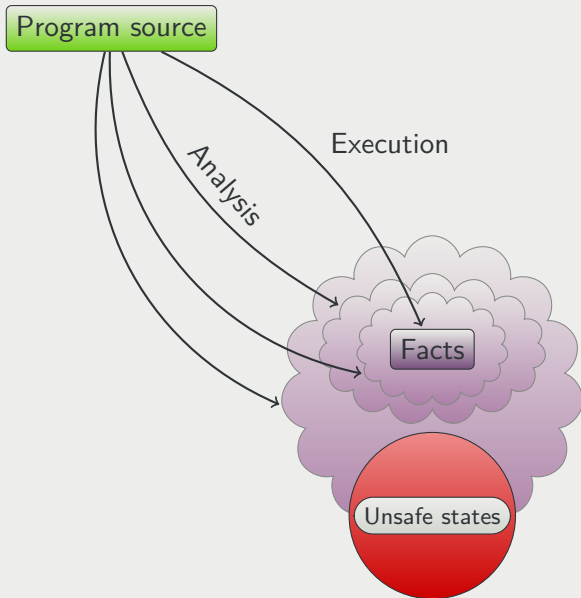
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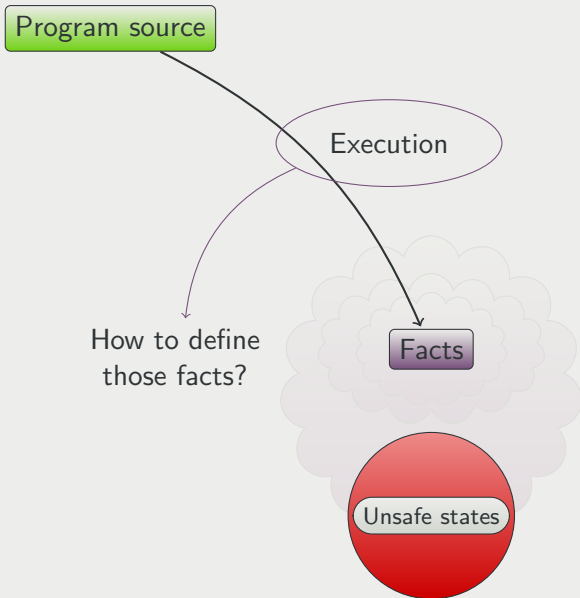
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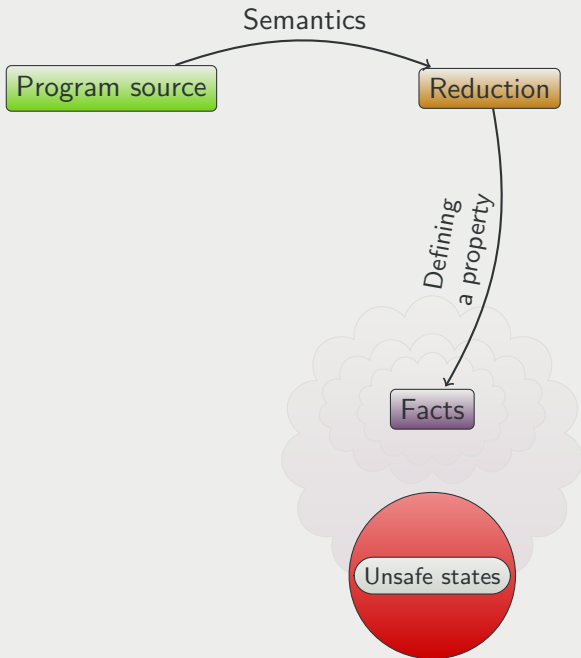
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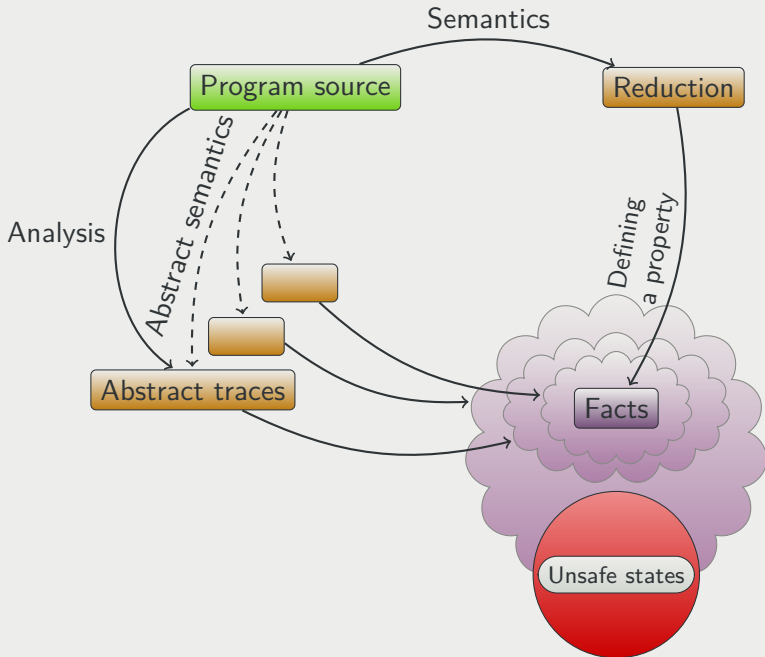
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# Semantics in Pretty-Big-Step

Either a  $S$  or an error.

$$\frac{S, e \rightarrow r \quad S, \text{while1}(r, e, s) \rightarrow r'}{S, \text{while } e \text{ do } s \rightarrow r'} \text{ WHILE}$$

$E, H$  ←

$$\frac{S', s \rightarrow r \quad S', \text{while2}(r, e, s) \rightarrow r'}{S, \text{while1}((S', \text{true}), e, s) \rightarrow r'} \text{ WHILETRUE1}$$

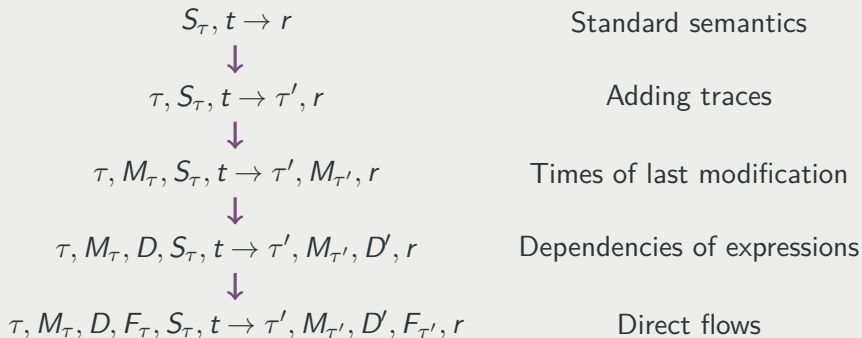
$$\frac{S', \text{while } e \text{ do } s \rightarrow r}{S, \text{while2}(S', e, s) \rightarrow r} \text{ WHILETRUE2}$$

$$\frac{}{S, \text{while1}((S', \text{false}), e, s) \rightarrow S'} \text{ WHILEFALSE}$$

$$\frac{\text{abort}(t_e) = r}{S, t_e \rightarrow r} \text{ ABORT}$$

# Instrumentation of the Semantics

Amass information from a derivation tree, making the information flow explicit (but without adding any information).

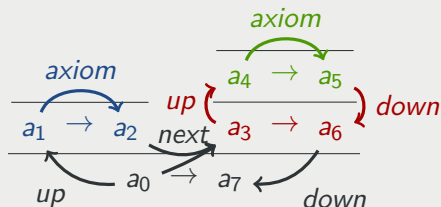


# Defining Annotations

## Goal

We want this approach to scale to the full 720-rules JAVASCRIPT:

- no copy/pasting;
- a very general scheme (local rules).



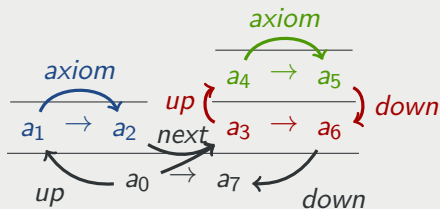
Annotations are defined directly from the semantics: we can be quite confident about them.

# Defining Annotations: Example of Traces

**Traces**  $\tau$  are used to identify a point in the derivation, that is to represent *execution time*.

Flow sensitivity

$$\text{ASG} \frac{S, \underline{e} \rightarrow r_0 \quad S, \underline{x} =_1 r_0 \rightarrow r}{S, \underline{x} = e \rightarrow r}$$

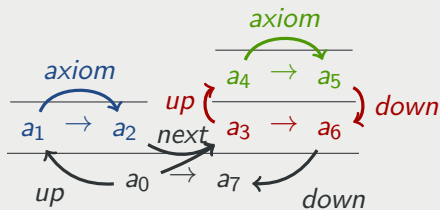


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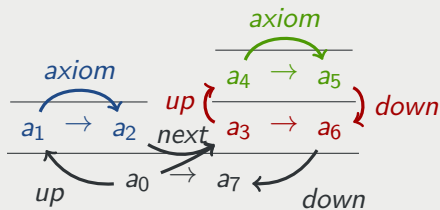
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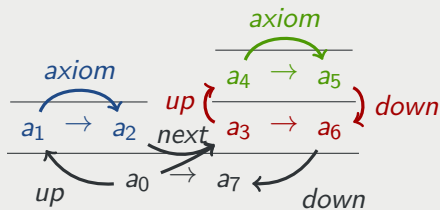
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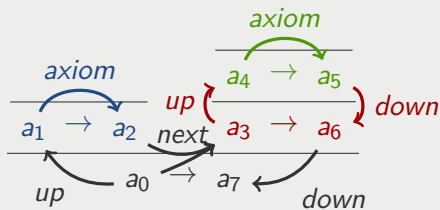


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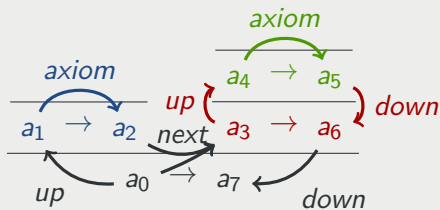


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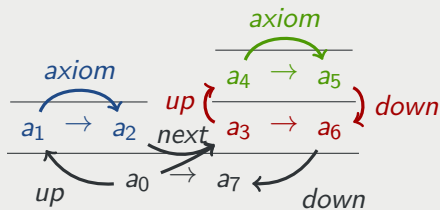


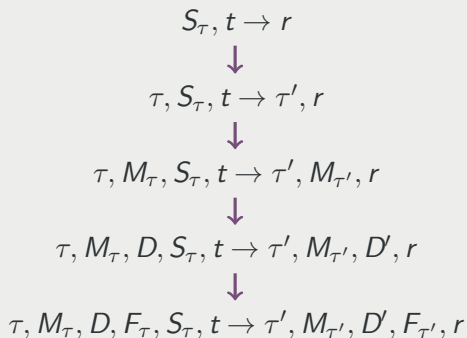
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Standard semantics

Adding traces

$\tau : \text{Traces}$

Times of last modification

$M_{\tau} : \text{Var} \rightarrow \text{Traces}$

Dependencies of expressions

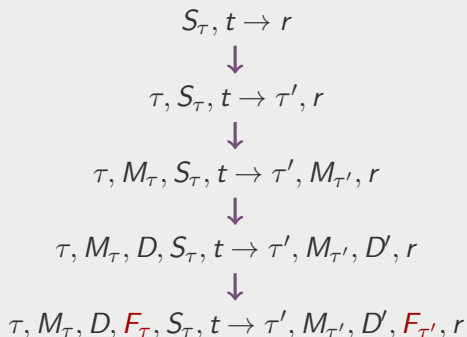
$x^{\tau}, l.f^{\tau}, l \in D$

Direct flows

$s \curvearrowright t \in F_{\tau}$

Those flows  $s \curvearrowright t$  represent a dependency between:

- A **target**: a timed variable  $x^{\tau}$  or a timed field of a location  $l.f^{\tau}$ .
- A **source**: a target or a location  $l$ .



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$$\text{OBJ} \frac{H[l] = \perp \quad H_1 = H[l \mapsto \{\}] \quad \tau_1 = \tau \# \text{OBJ} \quad M_1 = M[l \mapsto \tau_1] \quad D_1 = D \cup \{l\}}{\tau, M, D, F, E, H, \underline{\{}} \rightarrow \tau_1, M_1, D_1, F, E, H_1, l}$$

Those flows  $s \curvearrowright t$  represent a dependency between:

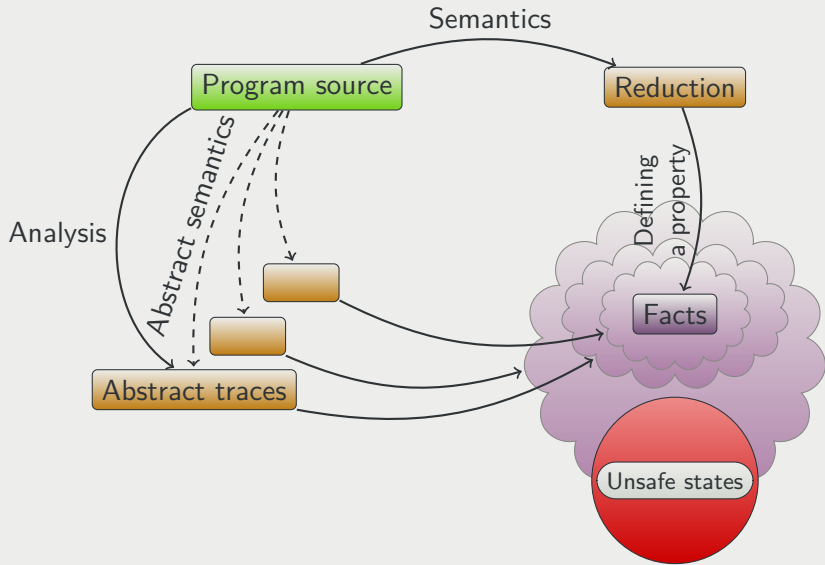
- A **target**: a timed variable  $x^T$  or a timed field of a location  $l.f^T$ .
- A **source**: a target or a location  $l$ .

$$\begin{array}{c}
 \tau_1 = \tau_0 \# \text{ASGE} \quad \tau_3 = \tau_2 \# \text{ASG1} \\
 \tau_5 = \tau_4 \# \text{ASG} \quad \tau_1, M, \emptyset, F_0, S, e \rightarrow \tau_2, M', D, F_1, r_0 \\
 \tau_3, M', D, F_1, S, \underline{x =_1 r_0} \rightarrow \tau_4, M'', \emptyset, F_2, r \\
 \hline
 \tau_0, M, \emptyset, F_0, S, \underline{x = e} \rightarrow \tau_5, M'', \emptyset, F_2, r \quad \text{ASG}
 \end{array}$$

$$\frac{\tau' = \tau \# \text{ASG1} \quad E' = E[x \mapsto v] \quad M' = M[x \mapsto \tau']}{\tau, M, D, F, S, \underline{x =_1 (E, H, v)} \rightarrow \tau', M', \emptyset, \{d \hookrightarrow x^{\tau'} \mid d \in D\} \cup F, E', H} \text{ASG1}$$

Those flows  $s \hookrightarrow t$  represent a dependency between:

- A **target**: a timed variable  $x^{\tau}$  or a timed field of a location  $l.f^{\tau}$ .
- A **source**: a target or a location  $l$ .





We chose something very classical, checking whether it can fit.

- Objects are abstracted by their point of allocation.

$$l^\# \in \text{Loc}^\# = \mathcal{P}(PP)$$

- Abstract values are abstract locations and the set of variable on which they depend.

$$v^\# \in \text{Val}^\# = \text{Loc}^\# \times \mathcal{P}(\text{Var} \times PP)$$

- Environment and heap store the last program point of modification.

$$E^\# \in \text{Env}^\# = \text{Var} \rightarrow (\mathcal{P}(PP) \times \text{Val}^\#)$$

$$H^\# \in \text{Heap}^\# = \text{Loc}^\# \rightarrow \text{Field} \rightarrow (\mathcal{P}(PP) \times \text{Val}^\#)$$

- This leads to the following abstract flows:

$$\text{Store}^\# = (\text{Var} \times PP) + (PP \times \text{Field} \times PP) \quad \text{Source}^\# = PP + \text{Store}^\#$$

$$s^\# \rightsquigarrow^\# t^\# \in \text{Dep}^\# = \mathcal{P}(\text{Source}^\# \times \text{Store}^\#)$$

$$\frac{E^\sharp, H^\sharp, \underline{e} \rightarrow^\sharp v^\sharp, d^\sharp}{E^\sharp, H^\sharp, \underline{x^p = e} \rightarrow^\sharp E^\sharp [x \mapsto (\{p\}, v^\sharp)], H^\sharp, (v_l^\sharp \cup d^\sharp)^\sharp \rightsquigarrow_{x^p} \text{ASG}}$$

$$\frac{\begin{array}{l} E_1^\sharp \sqsubseteq E_0^\sharp \quad H_1^\sharp \sqsubseteq H_0^\sharp \\ E_0^\sharp, H_0^\sharp, \underline{s} \rightarrow^\sharp E_1^\sharp, H_1^\sharp, F^\sharp \\ E_1^\sharp \sqsubseteq E_0^\sharp \quad H_1^\sharp \sqsubseteq H_0^\sharp \end{array}}{E^\sharp, H^\sharp, \underline{\text{while } e \text{ do } s} \rightarrow^\sharp E_0^\sharp, H_0^\sharp, F^\sharp \text{ WHILE}}$$

# Correctness of the analysis

We define a relation  $\prec$  relating

- Traces and  $PP$ ;
- Heap and  $\text{Heap}^\sharp$ ;
- ...

Theorem (Work in progress)

If

$$\square, \emptyset, \square, \emptyset, \underline{s} \rightarrow \tau, M_\tau, F_\tau, E_\tau, H_\tau$$

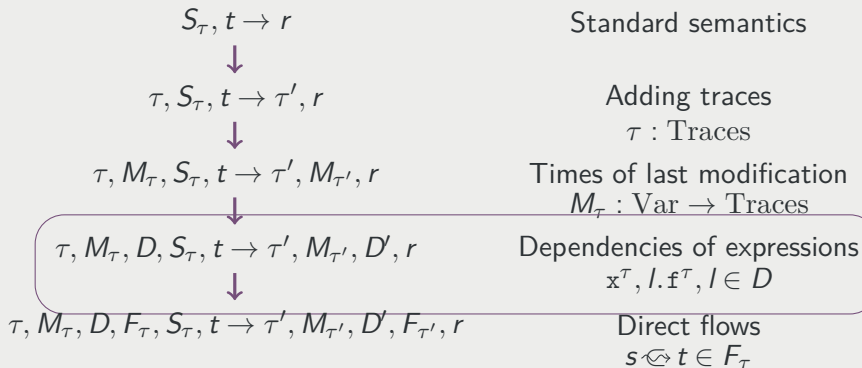
and

$$\perp, \perp, \underline{s} \rightarrow^\sharp E^\sharp, H^\sharp, F^\sharp$$

then  $E \prec E^\sharp$ ,  $H \prec H^\sharp$  and  $F_\tau \prec F^\sharp$ .

# Challenge

Fit It Into Coq.



Section LastModified.

Variable Locations : Annotations.

Definition ModifiedAnnots := annot\_s\_r Locations.

Record LastModifiedHeaps : Type :=

```
makeLastModifiedHeaps {  
  LCEnvironment : heap var ModifiedAnnots;  
  LCHeap : heap loc (heap prop_name ModifiedAnnots)  
}.
```

Definition LastModified :=

```
ConstantAnnotations LastModifiedHeaps.
```

Definition LastModifiedAxiom\_s (r : LastModifiedHeaps)

EHto (R : red\_stat Locations EHto) :=

let LCE := LCEnvironment r in

let LCH := LCHeap r in

let (\_, tau) := extract\_annot\_s R in

match R with

| red\_stat\_ext\_stat\_assign\_1 \_ \_ \_ \_ x \_ =>

let LCE' := write LCE x tau

in makeLastModifiedHeaps LCE' LCH

| red\_stat\_stat\_delete \_ \_ \_ \_ l \_ f \_ =>

let aob := read LCH l

in let LCH' := write LCH l (write aob f tau)

in makeLastModifiedHeaps LCE LCH'

| red\_stat\_ext\_stat\_set\_2 \_ \_ \_ \_ \_ l \_ f \_ =>

let aob := read LCH l

in let LCH' := write LCH l (write aob f tau)

in makeLastModifiedHeaps LCE LCH'

| \_ => makeLastModifiedHeaps LCE LCH

end.

```
Definition annotLastModified :=
  makeIterativeAnnotations LastModified
    (init_e Transmit) (axiom_e Transmit) (up_e Transmit) (down_e
      Transmit) (next_e Transmit)
    (up_s_e Transmit) (next_e_s Transmit)
    (init_s Transmit) LastModifiedAxiom_s (up_s Transmit) (down_s
      Transmit) (next_s Transmit).

End LastModified.
```



# Extensions

- Abstract domain for heap.

How to keep precision when taking as input an unknown heap?

What kind of knowledge can we assume on such a heap?

- Functions, closures: how to keep precision?
- Extensible records (how to precisely deal with prototype chains?).

$$\frac{E^\#, H^\#, e \rightarrow^\# v^\#, d^\# \quad H^\#[v_i^\#] \sqsubseteq o^\# \quad o^\#[f] = (p_0, v_f^\#)}{E^\#, H^\#, \underline{\text{delete } e.f} \rightarrow^\# E^\#, H^\#, d^\# \hookrightarrow^\# v_i^\#.f^{p_0}} \text{DEL}$$

$$\begin{array}{l} \rho ::= f : \text{Present}(v^\#) \\ \quad | f : \text{Missing}(v^\#) \\ \quad | f : \text{MaybeThere}(v^\#) \\ \quad | \text{NoFieldsAtAll} \\ \quad | \alpha \end{array}$$

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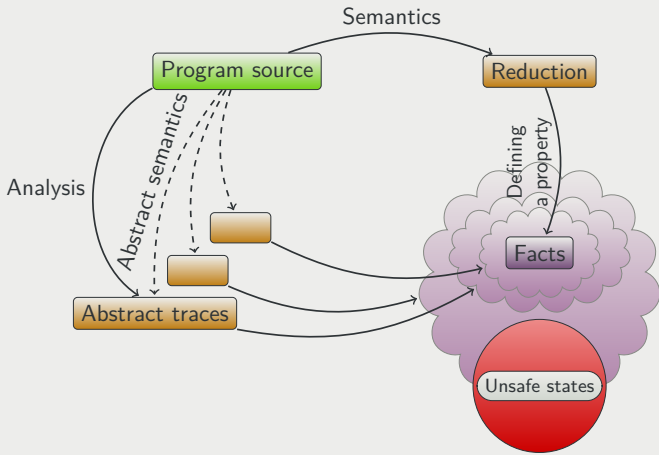
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