

Finding Minimum Type Error Sources

Thomas Wies



joint work with Zvonimir Pavlinovic (NYU) and Tim King (Google)

Type Error Localization

```
let f x y =  
    let yi = int_of_string y in  
    x + yi  
in  
f "1" "2" + f "3" "4"
```

Type Error Localization

```
let f x y =  
  let yi = int_of_string y in  
  x + yi  
in  
f "1" "2" + f "3" "4"
```

Error: This expression has type `string` but
an expression was expected of type `int`

Type Error Localization

```
let f x y =  
  let yi = int_of_string y in  
  x + yi  
in  
f "1" "2" + f "3" "4"
```

Who should be blamed for a type mismatch?

Error: This expression has type `string` but an expression was expected of type `int`

Type Error Localization

```
let f(lst:move list): (float*float) list =  
    ...  
    let rec loop lst x y dir acc =  
        if lst = [] then  
            acc  
        else  
            print_string "foo"  
    in  
    List.rev  
    (loop lst 0.0 0.0 0.0 [(0.0,0.0)])
```

Type Error Localization

```
let f(lst:move list): (float*float) list =  
    ...  
    let rec loop lst x y dir acc =  
        if lst = [] then  
            acc  
        else  
            print_string "foo"  
    in  
    List.rev  
    (loop lst 0.0 0.0 0.0 [(0.0,0.0)])
```

acc must have type unit

Type Error Localization

```
let f(lst:move list): (float*float) list =  
    ...  
    let rec loop lst x y dir acc =  
        if lst = [] then  
            acc  
        else  
            print_string "foo"  
    in  
    List.rev  
    (loop lst 0.0 0.0 0.0 [(0.0,0.0)])
```

The diagram illustrates the localization of a type error. A box labeled 'acc' is connected to a larger box 'acc must have type unit'. This box is also connected to the 'acc' variable in the code and the list expression '[(0.0,0.0)]' in the code. The list expression is highlighted with a red box.

Error: This expression has type 'a list but an expression was expected of type unit

Type Error Localization

```
let f(lst:move list): (float*float) list =  
    ...  
    let rec loop lst x y dir acc =  
        if lst = [] then  
            acc  
        else  
            print_string "foo"  
    in  
    List.rev  
    (loop lst 0.0 0.0 0.0 [(0.0,0.0)])
```

acc must have type unit

???

Error: This expression has type 'a list but an expression was expected of type unit

Type Error Localization

```
let f(lst:move list): (float*float) list =  
    ...  
    let rec loop lst x y dir acc =  
        if lst = [] then  
            acc  
        else  
            print_string "foo"  
    in  
    List.rev  
    (loop lst 0.0 0.0 0.0 [(0.0,0.0)])
```



Error: This expression has type `unit` but an expression was expected of type `(float*float) list`

Challenges

- Can we find good heuristics to **rank type error sources** by their usefulness?
- Can we find a solution that is **agnostic to the specific type system**?
- Can we implement that solution **without substantial compiler modifications**?
- Can we provide **formal quality guarantees**?

Is this not a solved problem by now?

Is this not a solved problem by now?



Defining the Problem

Error Sources

```
let x = "hi" in not x
```

Error Sources

```
let x = "hi" in not x
```

Error Sources

```
let x = "hi" in not 
```


Error Sources

```
let x = "hi" in not 
```

Error Source

An error source is a set of program expressions that, once corrected, yield a well-typed program

Minimum Error Sources

```
let x = "hi" in not x
```

Minimum Error Sources

```
let x = "hi" in
```

An orange rounded rectangle with a white question mark inside, representing a placeholder for a value or expression.

Minimum Error Sources

```
let x = "hi" in 
```

- Rank sources by some *useful* criterion
 - by assigning weights to expressions

Minimum Error Source

An error source with minimum cumulative weight

Ranking Criteria - Example

Ranking Criteria - Example

- Prefer error sources that require fewer code modifications?

Ranking Criteria - Example

- Prefer error sources that require fewer code modifications?
 - assign weights according to expression's size

Ranking Criteria - Example

- Prefer error sources that require fewer code modifications?
 - assign weights according to expression's size

```
let x = "hi" in not x
```


Ranking Criteria - Example

- Prefer error sources that require fewer code modifications?
 - assign weights according to expression's size

```
let x = "hi" in not ?(1)
```

Ranking Criteria - Example

- Prefer error sources that require fewer code modifications?
 - assign weights according to expression's size

```
let x = "hi" in not x
```

Ranking Criteria - Example

- Prefer error sources that require fewer code modifications?
 - assign weights according to expression's size

```
let x = "hi" in ?(1) x
```

Ranking Criteria - Example

- Prefer error sources that require fewer code modifications?
 - assign weights according to expression's size

```
let x = "hi" in not x
```

Ranking Criteria - Example

- Prefer error sources that require fewer code modifications?
 - assign weights according to expression's size

```
let x = "hi" in ?(3)
```

Ranking Criteria - Example

- Prefer error sources that require fewer code modifications?
 - assign weights according to expression's size

```
let x = "hi" in not x
```

Ranking Criteria - Example

- Prefer error sources that require fewer code modifications?
 - assign weights according to expression's size

? (5)

Ranking Criteria - Example

- Prefer error sources that require fewer code modifications?
 - assign weights according to expression's size

```
let x = "hi" in not x
```


Ranking Criteria - Example

- Prefer error sources that require fewer code modifications?
 - assign weights according to expression's size

```
let x = "hi" in not x
```

Problem Definition

[Pavlinovic, King, Wies OOPSLA'14]

Computing Minimum Error Sources

Given a program and a ranking criterion, find a minimum error source subject to that criterion

Solving the Problem

Type Inference as Constraint Solving

```
let x = "hi" in not x
```

Type Inference as Constraint Solving

```
let x = "hi" in not x
```

$$\alpha_{let} = \alpha_o$$

Type Inference as Constraint Solving

```
let x = "hi" in not x
```

$$\alpha_{let} = \alpha_o$$

$$\alpha_x = \text{string}$$

Type Inference as Constraint Solving

```
let x = "hi" in not x
```

$$\alpha_{let} = \alpha_o$$

$$\alpha_x = \text{string}$$

$$\alpha_{app} = \text{fun}(\alpha_i, \alpha_o)$$

Type Inference as Constraint Solving

```
let x = "hi" in not x
```

$$\alpha_{let} = \alpha_o$$

$$\alpha_x = \text{string}$$

$$\alpha_{app} = \text{fun}(\alpha_i, \alpha_o)$$

$$\alpha_{not} = \alpha_{app}$$

Type Inference as Constraint Solving

```
let x = "hi" in not x
```

$$\alpha_{let} = \alpha_o$$

$$\alpha_x = \text{string}$$

$$\alpha_{app} = \text{fun}(\alpha_i, \alpha_o)$$

$$\alpha_{not} = \alpha_{app}$$

$$\alpha_i = \alpha_x$$

Type Inference as Constraint Solving

```
let x = "hi" in not x
```

$$\alpha_{let} = \alpha_o$$

$$\alpha_x = \text{string}$$

$$\alpha_{app} = \text{fun}(\alpha_i, \alpha_o)$$

$$\alpha_{not} = \alpha_{app}$$

$$\alpha_i = \alpha_x$$

$$\alpha_{not} = \text{fun}(\text{bool}, \text{bool})$$

Type Inference as Constraint Solving

```
let x = "hi" in not x
```

$$\alpha_{let} = \alpha_o$$

$$\alpha_x = \text{string}$$

$$\alpha_{app} = \text{fun}(\alpha_i, \alpha_o)$$

$$\alpha_{not} = \alpha_{app}$$

$$\alpha_i = \alpha_x$$

$$\alpha_{not} = \text{fun}(\text{bool}, \text{bool})$$

program is well-typed

if and only if

constraints are satisfiable

Type Inference as Constraint Solving

```
let x = "hi" in not x
```

$$\alpha_{let} = \alpha_o$$

$$\alpha_x = \text{string}$$

$$\alpha_{app} = \text{fun}(\alpha_i, \alpha_o)$$

$$\alpha_{not} = \alpha_{app}$$

$$\alpha_i = \alpha_x$$

$$\alpha_{not} = \text{fun}(\text{bool}, \text{bool})$$

Type Inference as Constraint Solving

```
let x = "hi" in not x
```

$$\alpha_{let} = \alpha_o$$

$$\alpha_x = \text{string}$$

$$\alpha_{app} = \text{fun}(\alpha_i, \alpha_o)$$

$$\alpha_{not} = \alpha_{app}$$

$$\alpha_i = \alpha_x$$

$$\alpha_{not} = \text{fun}(\text{bool}, \text{bool})$$

$$\text{fun}(\alpha_i, \alpha_o) = \text{fun}(\text{bool}, \text{bool})$$

Type Inference as Constraint Solving

```
let x = "hi" in not x
```

$$\alpha_{let} = \alpha_o$$

$$\alpha_x = \text{string}$$

$$\alpha_{app} = \text{fun}(\alpha_i, \alpha_o)$$

$$\alpha_{not} = \alpha_{app}$$

$$\alpha_i = \alpha_x$$

$$\alpha_{not} = \text{fun}(\text{bool}, \text{bool})$$

$$\text{fun}(\alpha_i, \alpha_o) = \text{fun}(\text{bool}, \text{bool})$$

$$\alpha_i = \text{bool}$$

$$\alpha_o = \text{bool}$$

Type Inference as Constraint Solving

```
let x = "hi" in not x
```

$$\alpha_{let} = \alpha_o$$

$$\alpha_x = \text{string}$$

$$\alpha_{app} = \text{fun}(\alpha_i, \alpha_o)$$

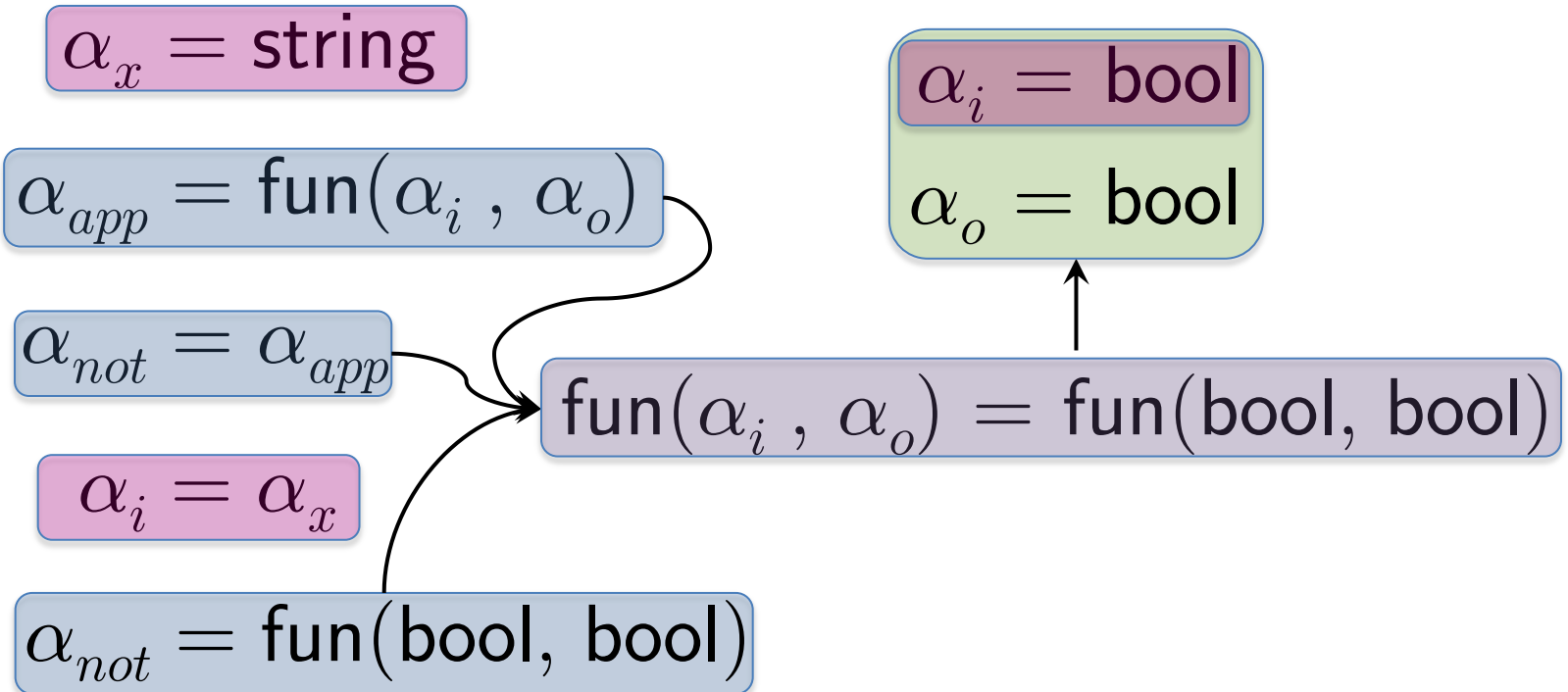
$$\alpha_{not} = \alpha_{app}$$

$$\alpha_i = \alpha_x$$

$$\alpha_{not} = \text{fun}(\text{bool}, \text{bool})$$

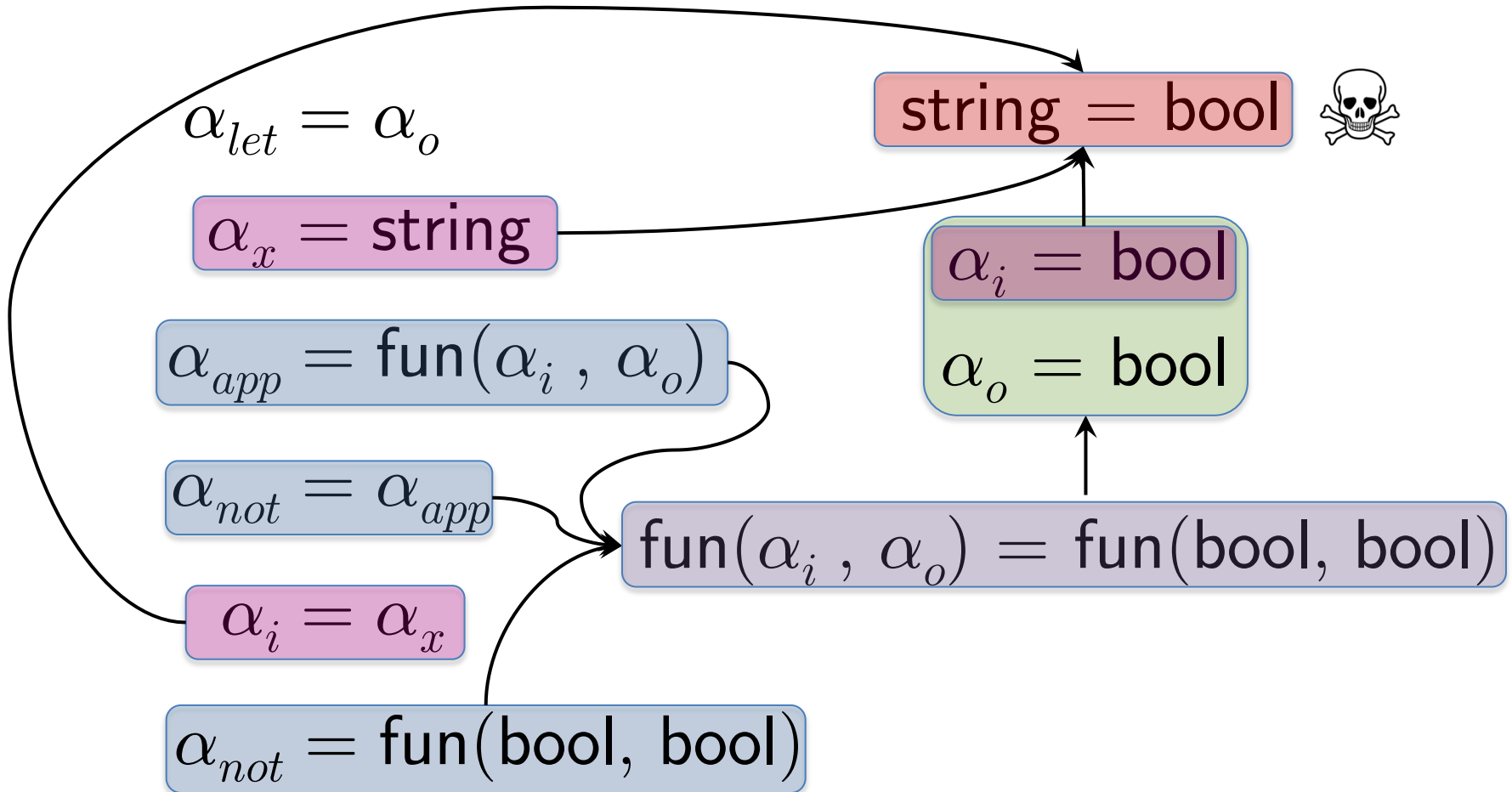
$$\alpha_i = \text{bool}$$
$$\alpha_o = \text{bool}$$

$$\text{fun}(\alpha_i, \alpha_o) = \text{fun}(\text{bool}, \text{bool})$$



Type Inference as Constraint Solving

```
let x = "hi" in not x
```



Weighted MaxSAT

- **Input:** a set of clauses in propositional logic
+ a positive weight for each clause

$$\begin{array}{ccccccc} (\neg A \vee B) \wedge (\neg B \vee \neg C) \wedge A \wedge C \\ \quad \quad \quad 2 \quad \quad \quad \quad 1 \quad \quad \quad \quad 3 \quad \quad 3 \end{array}$$

- **Output:** satisfiable subset of input clauses with maximum cumulative weight

Weighted MaxSAT

- **Input:** a set of clauses in propositional logic
+ a positive weight for each clause

$$\begin{array}{ccccccc} (\neg A \vee B) & \wedge & (\neg B \vee \neg C) & \wedge & A & \wedge & C \\ 2 & & 1 & & 3 & & 3 \end{array}$$

- **Output:** satisfiable subset of input clauses with maximum cumulative weight

Weighted MaxSMT

Weighted MaxSMT

- **Input:** a set of clauses in (quantifier-free) first-order logic interpreted in a specified theory

+ weights

$$3 \quad f(x) \neq z \wedge$$

$$1 \quad f(y) = z \wedge$$

$$1 \quad w = y \wedge$$

$$4 \quad (x - y = 0 \vee f(w) \neq z)$$

- **Output:** satisfiable subset of input clauses with maximum cumulative weight

Weighted MaxSMT

- **Input:** a set of clauses in (quantifier-free) first-order logic interpreted in a specified theory

+ weights

$$3 \quad f(x) \neq z \wedge$$

$$1 \quad f(y) = z \wedge$$

$$1 \quad w = y \wedge$$

$$4 \quad (x - y = 0 \vee f(w) \neq z)$$

- **Output:** satisfiable subset of input clauses with maximum cumulative weight

Weighted MaxSMT

- **Input:** a set of clauses in (quantifier-free) first-order logic interpreted in a specified theory

+ weights

$$3 \quad f(x) \neq z \wedge$$

$$1 \quad f(y) = z \wedge$$

$$1 \quad w = y \wedge$$

$$4 \quad (x - y = 0 \vee f(w) \neq z)$$

- **Output:** satisfiable subset of input clauses with maximum cumulative weight

Observation:

Type Checking = Satisfiability Modulo Inductive Data Types

Reduction to Weighted MaxSMT

```
let x = "hi" in not x
```

Reduction to Weighted MaxSMT

```
let x = "hi" in not x
```

$$\alpha_{let} = \alpha_o \wedge$$

Reduction to Weighted MaxSMT

```
let x = "hi" in not x
```

$$\alpha_{let} = \alpha_o \wedge$$

$$\alpha_x = \text{string} \wedge$$

Reduction to Weighted MaxSMT

```
let x = "hi" in not x
```

$$\alpha_{let} = \alpha_o \wedge$$

$$\alpha_x = \text{string} \wedge$$

$$\alpha_{app} = \text{fun}(\alpha_i, \alpha_o) \wedge$$

Reduction to Weighted MaxSMT

```
let x = "hi" in not x
```

$$\alpha_{let} = \alpha_o \wedge$$

$$\alpha_x = \text{string} \wedge$$

$$\alpha_{app} = \text{fun}(\alpha_i, \alpha_o) \wedge$$

$$\alpha_{not} = \alpha_{app} \wedge$$

Reduction to Weighted MaxSMT

```
let x = "hi" in not x
```

$$\alpha_{let} = \alpha_o \wedge$$

$$\alpha_x = \text{string} \wedge$$

$$\alpha_{app} = \text{fun}(\alpha_i, \alpha_o) \wedge$$

$$\alpha_{not} = \alpha_{app} \wedge$$

$$\alpha_i = \alpha_x \wedge$$

Reduction to Weighted MaxSMT

```
let x = "hi" in not x
```

$$\alpha_{let} = \alpha_o \wedge$$

$$\alpha_x = \text{string} \wedge$$

$$\alpha_{app} = \text{fun}(\alpha_i, \alpha_o) \wedge$$

$$\alpha_{not} = \alpha_{app} \wedge$$

$$\alpha_i = \alpha_x \quad \wedge$$

$$\alpha_{not} = \text{fun}(\text{bool}, \text{bool})$$

Reduction to Weighted MaxSMT

```
let x = "hi" in not x
```

$$\alpha_{let} = \alpha_o \wedge$$

$$\alpha_x = \text{string} \wedge$$

$$\alpha_{app} = \text{fun}(\alpha_i, \alpha_o) \wedge$$

$$\alpha_{not} = \alpha_{app} \wedge$$

$$\alpha_i = \alpha_x \wedge$$

$$\alpha_{not} = \text{fun}(\text{bool}, \text{bool})$$

Reduction to Weighted MaxSMT

```
let x = "hi" in not x
```

$$T_{let} \implies (\alpha_{let} = \alpha_o \wedge$$

$$T_x \implies \alpha_x = \text{string} \wedge$$

$$T_{app} \implies (\alpha_{app} = \text{fun}(\alpha_i, \alpha_o) \wedge$$

$$T_{not} \implies \alpha_{not} = \alpha_{app} \wedge$$

$$T_i \implies \alpha_i = \alpha_x)) \wedge$$

$$T_{not\ impl} \implies \alpha_{not} = \text{fun}(\text{bool}, \text{bool}) \wedge$$

$$T_{let} \wedge T_x \wedge T_{app} \wedge T_{not} \wedge T_i \wedge T_{not\ impl}$$

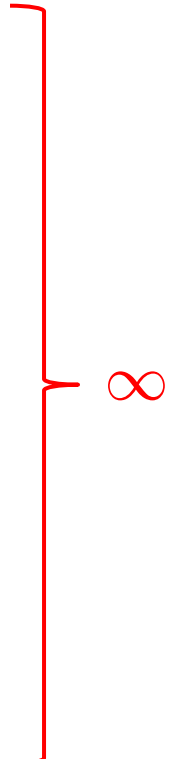
Reduction to Weighted MaxSMT

```
let x = "hi" in not x
```

$$\begin{aligned} T_{let} &\implies (\alpha_{let} = \alpha_o \wedge \\ &T_x \implies \alpha_x = \text{string} \wedge \\ &T_{app} \implies (\alpha_{app} = \text{fun}(\alpha_i, \alpha_o) \wedge \\ &T_{not} \implies \alpha_{not} = \alpha_{app} \wedge \\ &T_i \implies \alpha_i = \alpha_x)) \wedge \\ &T_{not\ impl} \implies \alpha_{not} = \text{fun}(\text{bool}, \text{bool}) \wedge \end{aligned} \quad \left. \vphantom{\begin{aligned} T_{let} \\ T_x \\ T_{app} \\ T_{not} \\ T_i \\ T_{not\ impl} \end{aligned}} \right\} \infty$$
$$T_{let} \wedge T_x \wedge T_{app} \wedge T_{not} \wedge T_i \wedge T_{not\ impl} < \infty$$

Reduction to Weighted MaxSMT

let x = "hi" in not ?

$$\begin{aligned} T_{let} &\implies (\alpha_{let} = \alpha_o \wedge \\ &T_x \implies \alpha_x = \text{string} \wedge \\ &T_{app} \implies (\alpha_{app} = \text{fun}(\alpha_i, \alpha_o) \wedge \\ &T_{not} \implies \alpha_{not} = \alpha_{app} \wedge \\ &\text{}T_i \implies \alpha_i = \alpha_x \text{}) \wedge \\ &T_{not\ impl} \implies \alpha_{not} = \text{fun}(\text{bool}, \text{bool}) \wedge \end{aligned}$$


$$\text{}T_{let} \wedge T_x \wedge T_{app} \wedge T_{not} \text{} \wedge \text{}T_i \text{} \wedge \text{}T_{not\ impl} \text{} < \infty$$

1 1 1 1 0 1

Reduction to Weighted MaxSMT

let x = "hi" in not ?

$$\begin{aligned}
 T_{let} &\implies (\alpha_{let} = \alpha_o \wedge \\
 T_x &\implies \alpha_x = \text{string} \wedge \\
 T_{app} &\implies (\alpha_{app} = \text{fun}(\alpha_i, \alpha_o) \wedge \\
 T_{not} &\implies \alpha_{not} = \alpha_{app} \wedge \\
 \text{\textcolor{orange}{}T_i} &\implies \alpha_i = \alpha_x)) \wedge \\
 T_{not\ impl} &\implies \alpha_{not} = \text{fun}(\text{bool}, \text{bool}) \wedge
 \end{aligned}$$

} ∞

$$\underbrace{T_{let} \wedge T_x \wedge T_{app} \wedge T_{not}}_{w_{let} \quad w_x \quad w_{app} \quad w_{not}} \wedge \underbrace{\text{\textcolor{orange}{}T_i}}_{w_i} \wedge \underbrace{T_{not\ impl}}_{w_{not\ impl}} < \infty$$

Prototype Implementation

- Supports subset of OCaml (roughly Caml light)
- Evaluated on benchmark suite of more than 700 OCaml programs
- 15% more accuracy than OCaml's type checker (even with a rather simplistic ranking criterion)
- Good scalability (a few seconds for several K lines of code)
 - achieved by efficiently encoding types of polymorphic functions [ICFP'15]

First **scalable** type error localization tool that provides **formal optimality guarantees**.

Conclusions

- Practical algorithm for localizing type errors
- Finds the "best" source of a type error
- Abstracts from the definition of "best"
- Works well for Hindley-Milner type systems (OCaml, SML, Haskell, ...)
- Still work to be done for more expressive type systems (unrestricted polymorphism, refinement types, ...)

Let Polymorphism

```
let id x = x in  
id 1, id true
```

$$\alpha_{id} = \text{fun}(\alpha_x, \alpha_r)$$
$$\alpha_x = \alpha_r$$

Let Polymorphism

```
let id x = x in  
id 1, id true
```

$$\alpha_{id} = \text{fun}(\alpha_x, \alpha_r)$$
$$\alpha_x = \alpha_r$$

$$\alpha_{app1} = \text{fun}(\alpha_{i1}, \alpha_{o1})$$

$$\alpha_{i1} = \text{int}$$

$$\alpha_{app1} = \alpha_{id1}$$

$$\alpha_{id1} = \text{fun}(\alpha_{x1}, \alpha_{r1})$$

$$\alpha_{x1} = \alpha_{r1}$$

$$\alpha_{app2} = \text{fun}(\alpha_{i2}, \alpha_{o2})$$

$$\alpha_{i2} = \text{bool}$$

$$\alpha_{app2} = \alpha_{id2}$$

$$\alpha_{id2} = \text{fun}(\alpha_{x2}, \alpha_{r2})$$

$$\alpha_{x2} = \alpha_{r2}$$

Let Polymorphism

```
let id x = x in  
id 1, id true
```

$$\alpha_{app1} = \text{fun}(\alpha_{i1}, \alpha_{o1})$$

$$\alpha_{i1} = \text{int}$$

$$\alpha_{app1} = \alpha_{id1}$$

$$\alpha_{id1} = \text{fun}(\alpha_{x1}, \alpha_{r1})$$

$$\alpha_{x1} = \alpha_{r1}$$

$$\alpha_{id} = \text{fun}(\alpha_x, \alpha_r)$$

$$\alpha_x = \alpha_r$$

$$\alpha_{app2} = \text{fun}(\alpha_{i2}, \alpha_{o2})$$

$$\alpha_{i2} = \text{bool}$$

$$\alpha_{app2} = \alpha_{id2}$$

$$\alpha_{id2} = \text{fun}(\alpha_{x2}, \alpha_{r2})$$

$$\alpha_{x2} = \alpha_{r2}$$

Constraint size grows exponentially with the nesting depth of **lets**

Taming Constraint Explosion

[Pavlinovic, King, Wies ICFP'15]

- How do we tame blow-up?

Taming Constraint Explosion

[Pavlinovic, King, Wies ICFP'15]

- How do we tame blow-up?

```
let first (a, b, _) = a
```

```
let second (a, b, _) = b
```

```
let f x =
```

```
  let first_x = first x in
```

```
  let second_x = int_of_string (second x) in
```

```
  first_x + second_x
```

```
f ("1", "2", f ("3", "4", 5))
```

Taming Constraint Explosion

[Pavlinovic, King, Wies ICFP'15]

- How do we tame blow-up?

```
let first (a, b, _) = a
```

```
let second (a, b, _) = b
```

```
let f x =
```

```
  let first_x = first x in
```

```
  let second_x = int_of_string (second x) in
```

```
  first_x + second_x
```

```
f ("1", "2", f ("3", "4", 5))
```

Taming Constraint Explosion

[Pavlinovic, King, Wies ICFP'15]

- How do we tame blow-up?

```
let first (a, b, _) = a
```

```
let second (a, b, _) = b
```

```
let f x =
```

```
  let first_x = first x in
```

```
  let second_x = int_of_string (second x) in
```

```
  first_x + second_x
```

```
f ("1", "2", f ("3", "4", 5))
```

Principal Type Abstraction

```
; first    :  $\forall \alpha_a, \alpha_b, \alpha_c \text{ fun}(\alpha_a * \alpha_b * \alpha_c, \alpha_a)$   
; second  :  $\forall \alpha_a, \alpha_b, \alpha_c \text{ fun}(\alpha_a * \alpha_b * \alpha_c, \alpha_b)$   
; f       :  $\forall \alpha_a \text{ fun}(\text{int} * \text{string} * \alpha_a, \text{int})$   
f ("1", "2", f ("3", "4", 5))
```

Principal Type Abstraction

```
; first    :  $\forall \alpha_a, \alpha_b, \alpha_c \text{ fun}(\alpha_a * \alpha_b * \alpha_c, \alpha_a)$   
; second  :  $\forall \alpha_a, \alpha_b, \alpha_c \text{ fun}(\alpha_a * \alpha_b * \alpha_c, \alpha_b)$   
; f       :  $\forall \alpha_a \text{ fun}(\text{int} * \text{string} * \alpha_a, \text{int})$   
f ("1", "2", f ("3", "4", 5))  
 $T_{f_2} \implies \gamma = \text{fun}(\text{int} * \text{string} * \beta, \text{int})$ 
```

Principal Type Abstraction

```
; first      :  $\forall \alpha_a, \alpha_b, \alpha_c \text{ fun}(\alpha_a * \alpha_b * \alpha_c, \alpha_a)$   
; second    :  $\forall \alpha_a, \alpha_b, \alpha_c \text{ fun}(\alpha_a * \alpha_b * \alpha_c, \alpha_b)$   
; f         :  $\forall \alpha_a \text{ fun}(\text{int} * \text{string} * \alpha_a, \text{int})$   
f ("1", "2", f ("3", "4", 5))  
 $T_{f_2} \implies \gamma = \text{fun}(\text{int} * \text{string} * \beta, \text{int})$ 
```

Principal Type Abstraction

```
; first    :  $\forall \alpha_a, \alpha_b, \alpha_c \text{ fun}(\alpha_a * \alpha_b * \alpha_c, \alpha_a)$   
; second  :  $\forall \alpha_a, \alpha_b, \alpha_c \text{ fun}(\alpha_a * \alpha_b * \alpha_c, \alpha_b)$   
; f       :  $\forall \alpha_a \text{ fun}(\text{int} * \text{string} * \alpha_a, \text{int})$   
f ("1", "2", f ("3", "4", 5))
```

$T_{f_2} \implies \gamma = \text{fun}(\text{int} * \text{string} * \beta, \text{int})$

- Guard each usage of a function's principal type

Principal Type Abstraction

```
; first    :  $\forall \alpha_a, \alpha_b, \alpha_c \text{ fun}(\alpha_a * \alpha_b * \alpha_c, \alpha_a)$   
; second  :  $\forall \alpha_a, \alpha_b, \alpha_c \text{ fun}(\alpha_a * \alpha_b * \alpha_c, \alpha_b)$   
; f       :  $\forall \alpha_a \text{ fun}(\text{int} * \text{string} * \alpha_a, \text{int})$   
f ("1", "2", f ("3", "4", 5))
```

$T_{f_2} \implies \gamma = \text{fun}(\text{int} * \text{string} * \beta, \text{int})$

- Guard each usage of a function's principal type
 - with the minimum weight in its defining expression

Principal Type Abstraction

```
; first    :  $\forall \alpha_a, \alpha_b, \alpha_c \text{ fun}(\alpha_a * \alpha_b * \alpha_c, \alpha_a)$   
; second  :  $\forall \alpha_a, \alpha_b, \alpha_c \text{ fun}(\alpha_a * \alpha_b * \alpha_c, \alpha_b)$   
; f       :  $\forall \alpha_a \text{ fun}(\text{int} * \text{string} * \alpha_a, \text{int})$   
f ("1", "2", f ("3", "4", 5))
```

$T_{f_2} \implies \gamma = \text{fun}(\text{int} * \text{string} * \beta, \text{int})$

- Guard each usage of a function's principal type
 - with the minimum weight in its defining expression

$T_{f_2} \implies P_{\text{let } f} \implies \gamma = \text{fun}(\text{int} * \text{string} * \beta, \text{int})$

Principal Type Abstraction

```
; first    :  $\forall \alpha_a, \alpha_b, \alpha_c \text{ fun}(\alpha_a * \alpha_b * \alpha_c, \alpha_a)$   
; second  :  $\forall \alpha_a, \alpha_b, \alpha_c \text{ fun}(\alpha_a * \alpha_b * \alpha_c, \alpha_b)$   
; f       :  $\forall \alpha_a \text{ fun}(\text{int} * \text{string} * \alpha_a, \text{int})$   
f ("1", "2", f ("3", "4", 5))
```

$T_{f_2} \implies \gamma = \text{fun}(\text{int} * \text{string} * \beta, \text{int})$

- Guard each usage of a function's principal type
 - with the minimum weight in its defining expression

$T_{f_2} \implies P_{\text{let } f} \implies \gamma = \text{fun}(\text{int} * \text{string} * \beta, \text{int})$

Principal Type Abstraction

```
; first    :  $\forall \alpha_a, \alpha_b, \alpha_c \text{ fun}(\alpha_a * \alpha_b * \alpha_c, \alpha_a)$   
; second  :  $\forall \alpha_a, \alpha_b, \alpha_c \text{ fun}(\alpha_a * \alpha_b * \alpha_c, \alpha_b)$   
; f       :  $\forall \alpha_a \text{ fun}(\text{int} * \text{string} * \alpha_a, \text{int})$ 
```

```
f ("1", "2", f ("3", "4", 5))
```

$$T_{f_2} \Longrightarrow \gamma = \text{fun}(\text{int} * \text{string} * \beta, \text{int})$$

- Guard each usage of a function's principal type
 - with the minimum weight in its defining expression

$$T_{f_2} \Longrightarrow P_{\text{let } f} \Longrightarrow \gamma = \text{fun}(\text{int} * \text{string} * \beta, \text{int})$$

Incremental Expansion

```
; first    :  $\forall \alpha_a, \alpha_b, \alpha_c \text{ fun}(\alpha_a * \alpha_b * \alpha_c, \alpha_a)$   
; second  :  $\forall \alpha_a, \alpha_b, \alpha_c \text{ fun}(\alpha_a * \alpha_b * \alpha_c, \alpha_b)$ 
```

```
let f x =  
  let first_x    = first x in  
  let second_x  = int_of_string (second x) in  
  first_x + second_x
```

```
f ("1", "2", f ("3", "4", 5))
```

Incremental Expansion

```
; first    :  $\forall \alpha_a, \alpha_b, \alpha_c \text{ fun}(\alpha_a * \alpha_b * \alpha_c, \alpha_a)$   
; second  :  $\forall \alpha_a, \alpha_b, \alpha_c \text{ fun}(\alpha_a * \alpha_b * \alpha_c, \alpha_b)$ 
```

```
let f x =  
  let first_x    = first x in  
  let second_x   = int_of_string (second x) in  
  first_x + second_x
```

```
f ("1", "2", f ("3", "4", 5))
```

Incremental Expansion

```
; first    :  $\forall \alpha_a, \alpha_b, \alpha_c \text{ fun}(\alpha_a * \alpha_b * \alpha_c, \alpha_a)$   
; second   :  $\forall \alpha_a, \alpha_b, \alpha_c \text{ fun}(\alpha_a * \alpha_b * \alpha_c, \alpha_b)$ 
```

```
let f x =  
  let first_x    = first x in  
  let second_x   = int_of_string (second x) in  
  first_x + second_x
```

```
f ("1", "2", f ("3", "4", 5))
```